



Characters D6 / Sull (Alpha Class Advanced Recon Commando (Lieutenant))

CHARACTER NAME - Sull

TEMPLATE TYPE - Alpha Class Advanced Recon Commando (Lieutenant)

SPECIES - Human/Mandalorian (Clone)

GENDER - Male

AGE -

HEIGHT - 1.83m

MOVE - 10

HOMEWORLD - Kamino

DEXTERITY: 4D

Armor Weapons: 6D

Blaster: 7D+1

Brawling Parry: 6D

Dodge: 6D

Grenade: 5D+2

Melee Combat: 6D+1

Melee Parry: 5D+2

Missile Weapons: 7D

Vehicle Blasters: 4D

PERCEPTION: 3D

Bargain: 6D

Command: 5D+2

Con: 5D

Gambling: 7D

Hide: 5D+2

Investigation: 6D

Persuasion: 5D

Search: 6D

Sneak: 6D+1

KNOWLEDGE: 2D+2

Alien Species: 6D

Bureacracy: 4D

Cultures: 6D+1

Intimidation: 6D+2

Languages: 5D+2

Planetary Systems: 6D

Streetwise: 5D

Survival: 5D+2

Value: 6D

Willpower: 6D

Tactics: 6D+2

STRENGTH: 3D+2

Brawling: 6D+1

Climbing/Jumping: 5D+1

Lifting: 4D+2

Stamina: 6D+2

Swimming: 5D

MECHANICAL: 2D+2

Astrogation: 6D

Jet Pack Operation: 6D

Repulsorlift Operation: 4D+2

Space Transports: 7D

Starship Gunnery: 6D+1

Starship Shields: 5D

Sensors: 6D

Walker Operation: 4D+1

TECHNICAL: 2D

Armor Repair: 5D

Computer Programming/Repair: 5D+2

Demolition: 6D+2

Droid Programming: 3D+1

Security: 7D+1

Space Transport Repair: 5D+1

First Aid: 6D

Explosives: 5D+2

EQUIPMENT - CorusArms Foot-Soldier TG-85 Blaster Carbine 5D+1

2 Grenades 5D

Mandalorian Heavy Battle Armor (green)

Type: Personal Battle Armor

Game Effects:

Basic Suit:

+4D Physical

+3D Energy

+1D Strength (used for physical activity, not for resisting damage.)

No DEX penalties

Wrist Lasers:

Skill: Armor Weapons

Ammo: Powered from armor power supply

Range: 3-5/25/50m

Damage: 5D

Flame Projector:

Skill: Armor Weapons

Ammo: 20

Range: 1m diameter 1-5m long

Damage: 5D

Grenade Launcher:

Skill: Missile Weapons

Ammo: 4

Fire Rate: 1/2

Range: 1-50/200/300

Damage: Varies

Jetpack:

Allows 70m horizontal or 50m vertical jumps.

Has 10 charges, may expend one charge every other round.

Turbo-Projected Grapple:

Uses either a physical or magnetic grapple.

0-3/10/20m range.

Mounted on the right arm.

Missile Weapons skill.

Winch:

Attached to grapple, has 100kg capacity (wearer and his equipment).

IR/motion Sensor:

+1D PERC in darkness and/or against moving targets, ahead and to both sides.

Sensor Pod:

+2D Search, 25-100m

Macrobinoculars:

+3D Search, 100-500m

Sound Sensor:

+1D PERC in quite situations only.

Broadband Antenna:

Can intercept and decode most communications frequencies. Can patch into shipboard and vehicular communications systems.

Environmental Filter:

Filters out most harmful particles from the air or seal with two hours of air.

Character Bio - Alpha-30, also known as A-30 and Sull, was an Alpha-class Advanced Recon Commando. He served as a lieutenant in the Grand Army of the Republic during the Clone Wars. In 21 BBY, Sull was deployed to Gaftikar. His assignment was to train the planet's disenfranchised Marit population as a rebel army, in order to overthrow Gaftikar's Human-biased government. During the mission, Sull disappeared, and was officially listed as missing in action. Two months after Sull's disappearance, Sergeant A'den and Omega Squad were sent to Gaftikar. They were tasked with assassinating key members of the Gaftikari government, paving the way for a Marit coup. However, during a recon of the capital city Eyat, two members of Omega Squad, Darman and Atin, spotted Sull and tracked him to an apartment in the city. After a short struggle, during which he bit Darman's hand, Sull was apprehended and returned to the Marit village that served as Omega's base of operations.

Under interrogation by A'den, Sull made a shocking claim: Clones who attempted to desert the Grand Army were summarily executed, not because they had deserted, but simply because they could no longer be completely trusted. He told of another clone, a friend of his called Tavo, who had tried to run, and had been tracked down by Republic Intelligence agents and shot. Sull's assertions raised disturbing questions about what would happen to the GAR's clone personnel once the war, and their usefulness to the Republic, ended. While it was almost certain that regular clones would still be retained, mainly due to their leashed

independence and unquestioning loyalty to the Republic, the future of the clones that were less tampered would eventually have been considered more of a threat than an asset.

In the end, A'den decided to release Sull. Over protests from Niner, he arranged for Sull to leave Gaftikar on Nyreen Vollen's ship and reported to the Republic's SO Brigade that ARC trooper A-30 had died of unknown causes during the course of his mission. Shortly after, what Sull had said was confirmed when two Covert Ops clone troopers attacked Darman, under the mistaken belief that he was Sull.

Later in the war, Sull encountered Fi at a cantina on Mandalore. Surprised to see him again, he was taken aback by his state. In the company of another renegade ARC Spar, Sull met former Jedi Bardan Jusik. Sull angrily demanded to know who ordered the executions of Alpha ARCs who deserted, attacking Jusik. The former Jedi understood Sull's anger, and tried to calm him. In defense of Jusik, Fi however, reacted by punching Sull and threatening to kill him should he ever get too close to Jusik.

Later, Sull and Spar found out that Kal was attempting to reverse the aging process and wanted to join him. They agreed to participate in the liberation of Kal Skirata's Separatist daughter Ruusaan Skirata, although Sull still had no love for the Jedi, and within all odds had a low, if non-existent, opinion on them.

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