Starships D6 / Incom T-65AC3 X-wing



T-65AC3 X-WING

Craft: Incom T-65AC3 X-wing
Type: Space superiority starfighter
Scale: Starfighter
Dimensions:
-Length: 12.5m
Skill: Starfighter pilotingL X-wing
Crew: 1 and astromech (can coordinate)
Crew Skill: Astrogation 4D+2, communications 3D, starfighter piloting 5D+2, starship gunnery 5D, starship shields 3D+1
Passengers: N/A
Cargo Capacity: 100 kilograms
Consumables: 1 week
Cost: 162,000 (new), 98,000 (used)
Hyperdrive: x1
Nav Computer: Uses astromech, can hold 10 jumps
Maneuverability: 3D+2
Speed:
-Space: 10
-Atmosphere: 415; 1,200kmh
Hull: 4D
Defenses:
-Shields: 1D+2
Sensors:
- Passive: 30/0D
- Scan: 60/1D
- Search: 90/2D
- Focus: 4/4D

WEAPONS:
- 4 Laser Cannons (fire-linked)
  - Location: Mounted on the wingtips
  - Fire Arc: Front
  - Crew: 1 (pilot)
  - Skill: Starship gunnery
  - Scale: Starfighter
  - Fire Control: 3D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 50-300/1.2/2.5km
  - Damage: 6D
  - Ammo: N/A
  - Rate of Fire: 1

2 Proton Torpedo Launchers
Locations: Deployed from either side of forward hull
Fire Arc: Front
Crew: 1 (pilot)
Skill: Starship gunnery
Scale: Starfighter
Fire Control: 2D
Space Range: 1/3/7
Atmospheric Range: 50-100/300/700m
Damage: 9D
Ammo: 3 torpedoes per launcher (6 total)
Rate of Fire: 1

DESCRIPTION:

The T-65 X-wing starfighter has had a long history of use, beginning at the start of the Galactic Civil War with the destruction of the first Death Star, continuing on to the end of the second Death Star, on through the end of the Galactic Civil War, and beyond into the Yuuzhan Vong War, Killik-Chiss Conflict and the Second Galactic Civil War. All together, over forty years has this model of fighter been used throughout galactic history, constantly modified, upgraded, and even having fresh new models released on the market as war technology advanced along.

The T-65AC1 is considered the original model of X-wing. Sometime later, after the destruction of the second Death Star, the T-65AC3 would become the standard model in most conflicts the new Republic found itself in. It was even used in the beginnings of the Yuuzhan Vong invasion by Colonel Gavin Darklighter and Rogue Squadron themselves, several years after the fighter had been introduced. It sported the increased acceleration of the T-65AC2, as well as improved avionis, shields and sensors. While not as challenging as the T-65AC4 that would be introduced around 12 ABY, it nevertheless filled the niche needed for better starfighters used against Thrawn's forces and those of other would-be warlords and dictators. The T-65AC3 would still see service in later events and conflicts, seeing some of its last but best battles around 20 ABY as Rogue Squadron would use the fighters to great effect against the invading Yuuzhan Vong. Eventually, Rogue Squadron and other renowned starfighter pilots would trade in their venerable fighters for better models.

But by then, the T-65AC3 had long left its famous mark on the galaxy...

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