

RPGGamer.org Characters D6 / Corr, Clone Commando

CHARACTER NAME - Corr

TEMPLATE TYPE - Clone Commando

SPECIES - Human/Mandalorian (Clone)

GENDER - Male

AGE -

Move: 10

Size: 1.83 meters tall

Force Sensitive: No

HOMEWORLD - Kamino

Dex: 3D

Armor Weapons: 5D

Blaster: 6D+1

Dodge: 6D+2

Brawling Parry: 6D

Grenade: 6D

Missile Weapons: 4D

Vehicle Blasters: 5D

Know: 3D

Intimidation: 5D+2

Survival: 6D

Streetwise: 5D

Willpower: 6D

Value: 5D+2

Tactics: 5D

Tactics; Clone Commandos: 5D

Mech: 3D

Jet Pack Operation: 5D+1

Repulsorlift Operation: 4D

Starship Gunnery: 5D

Walker Operation: 5D

Space Transports: 4D+2

Astrogation: 4D+2

Perc: 3D

Command: 5D+1

Command; CloneTroopers: 5D+1

Command: CloneCommandos 5D

Hide: 6D
Search: 6D+2
Sneak: 5D+2
Investigation: 6D

Str: 3D

Brawling: 6D+2
Climbing/Jumping: 5D+2
Stamina: 6D+1
Swimming: 5D
Lifting: 5D+1

Tech: 3D

Armor Repair: 4D
Blaster Repair: 5D+1
Computer Programming/Repair: 5D+2
Demolitions: 6D
First Aid: 5D
First Aid; Clone Commandos: 5D+1
Security: 6D+2
Slicing: 5D+2

Equipment: BlasTech DC-17m Blaster Rifle (5D+2)
DC-15s Blaster Pistol 5D
Merr-Sonn Z-6 Rotary Blaster Cannon 5D

Katarn Class Armor (+2D+2 Physical, +1D+2 Energy, -0D+2 Dexterity)

Model: Mandalorian Heavy Battle Armor (red & green)

Type: Personal Battle Armour

Game Effects:

Basic Suit:

+4D Physical
+3D Energy
+1D Strength (used for physical activity, not for

resisting damage.)

No DEX penalties

Wrist Lasers:

Skill: Armour Weapons
Ammo: Powered from armour power supply
Range: 3-5/25/50m
Damage: 5D

Flame Projector:

Skill: Armour Weapons

Ammo: 20

Range: 1m diameter 1-5m long

Damage: 5D

Grenade Launcher:

Skill: Missile Weapons

Ammo: 4

Fire Rate: 1/2

Range: 1-50/200/300

Damage: Varies

Jetpack:

Allows 70m horizontal or 50m vertical jumps.

Has 10 charges, may expend one charge every other round.

Turbo-Projected Grapple:

Uses either a physical or magnetic grapple.

0-3/10/20m range.

Mounted on the right arm.

Missile Weapons skill.

Winch:

Attached to grapple, has 100kg capacity (wearer and his equipment).

IR/motion Sensor:

+1D PERC in darkness and/or against moving targets, ahead and to both sides.

Sensor Pod:

+2D Search, 25-100m

Macrobinoculars:

+3D Search, 100-500m

Sound Sensor:

+1D PERC in quiet situations only.

Broadband Antenna:

Can intercept and decode most communications frequencies. Can patch into shipboard and vehicular communications systems.

Environmental Filter:

Filters out most harmful particles from the air or seal with two hours of air.

Character Bio - CT-5108/8843, nicknamed Corr, was a clone trooper munitions disposal specialist who was assigned to a desk job on Coruscant GAR logistics base after he was severely injured by an explosive. He lost both of his lower arms from just above the elbows down, and was waiting for more advanced prosthetic replacements to become available.

Due to his prosthetic limbs he developed the habit of sharpening knives on his fingertips, and was known for his tricks with blades, many of which carried the risk of maiming a normal human.

Corr assisted Kal Skirata, Omega Squad, Delta Squad, and Null-class ARC troopers Null-7 and Null-11 to eliminate a terrorist cell on Coruscant. During this assignment, he surprised Omega squad with his non-discretion with a Z-6 Rotary Blaster. Impressed by Corr's competence, Skirata decided to train him as a clone commando with the permission of Arligan Zey.

Corr could have replaced Darman in Omega Squad in order for Darman to accompany Etain Tur-Mukan to Qiilura, but Darman declined the offer.

While training to become a commando, he developed tastes similar to Mereel and would often explore the social scene of cities they visited. Also during his commando training, he worked briefly with Jaing Skirata and Kom'rk.

Later, he was officially designated as RC-5108/8843 and assigned to Omega Squad to fill the role that RC-8015 had vacated, due to a severe brain injury.

When the Clone Wars ended he was among the first to desert to Mandalore. He later developed a relationship with Jilka Zan Zentis. His Mandalorian armor colors were red and green.

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