Starships D6 / Galactic Terran Alliance Centa



Name: GTS Centaur
Type: Galactic Terran Alliance Centaur Class Support Ship
Scale: Starfighter
Length: 26 Meters
Skill: Space Transports - Centaur
Crew: 2
Crew Skill: Space Transports 6D, Starfighter Repair 5D+2
Consumables: 1 Month
Cargo Capacity: 25 Tonnes
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 10
Atmosphere: 450;1200kmh
Maneuverability: 1D
Hull: 5D
Shields: 0D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:*

*: The Centaur carries no weapon launchers, but it's cargo usually is comprised of various warheads and missiles to resupply fighters and bombers during a battle, this makes is a volatile and tempting target for enemy attack.

Description:The Centaur support ship is designed to get in and out of battle as quick as possible. It is fast, and quite maneuverable, allowing it to dock with fighters in a minimum amount of time. Most notable about the Centaur, however, is its extremely large explosion radius. The amount of warheads carried on a support ship makes it very dangerous to be close to an exploding Centaur.

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