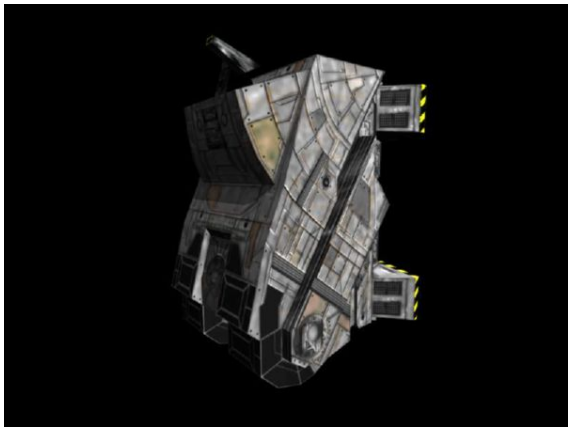
Starships D6 / Galactic Terran Alliance Elysiu



Name: GTT Elysium
Type: Galactic Terran Alliance Elysium Class Transport
Scale: Starfighter
Length: 32 Meters
Skill: Space Transports - Elysium
Crew: 2
Crew Skill: Space Transports 6D, Starship Gunnery 5D+2
Consumables: 1 Month
Cargo Capacity: 50 Tonnes
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 5
Atmosphere: 350;900kmh
Maneuverability: 1D
Hull: 3D
Shields: 0D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- Light Laser Cannon
  - Fire Arc: Turret
  - Fire Control: 2D+1
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 4D

Description:The GTT Elysium class of transports has been in service for over 40 years. Its mission hasn't changed from the time of the Great War - to transport civilian and military personnel from one star system to another. The Elysium is very poorly armed, with a single Subach HL-7 cannon, and also suffers from thin armor plating. Only desperate circumstances find Elysiums anywhere near the front lines. Assaults and dangerous transport missions handled almost exclusively by the much tougher GTT Argo class.

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