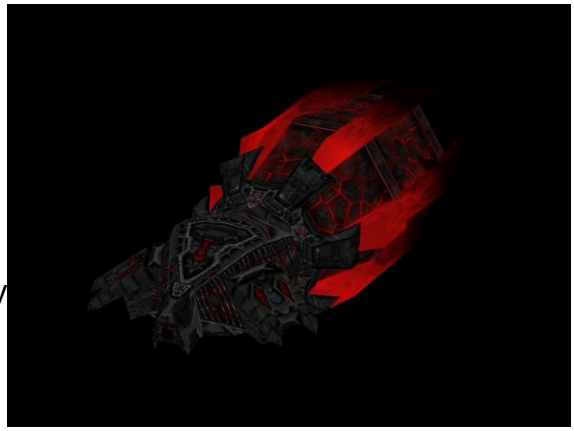
Starships D6 / Shivan Rahu Class Gas Miner



Name: SSG Rahu
Type: Shivan Rahu Class Gas Miner
Scale: Capital
Length: 211 Meters
Skill: Capital Ship Piloting - Rahu
Crew: 105; Skeleton 15/+20
Crew Skill: Capital Ship Piloting 6D, Starship Gunnery 5D+2
Consumables: 6 Months
Cargo Capacity: 5000 Tonnes
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 3
Maneuverability: 0D
Hull: 15D *
Shields: 0D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 3 * Heavy Laser Cannons

Scale: Starfighter
- Fire Arc: Turret
- Fire Control: 2D+1
- Space: 1-3/12/25
- Atmosphere Range: 100-300/1.2/2.5km
- Damage: 6D

*: The Rahu is a gas miner, and will usually be filled with extremely volatile gas fuel. If a Rahu is destroyed, then for every 10 tonnes of fuel aboard, it does 1D damage (starfighter scale) within 100m with the blast damage dropping by 2D for every 100 meters from the gas miner. (eg a full gas miner will do 50D damage to anything within 100 meters, 30D to anything within 1.1km, out to 2D to anything at 2.5km.

Description:Almost nothing is known of the Rahu line of gas miners. It is assumed that they function in much the same way as our Zephyrus miners, funneling nebular gas into internal machinery that fractionates it into its molecular components for further processing. Rahu miners are armed with heavy laser turrets, so care must be taken when attacking them.

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