Starships D6 / GTW ML-16



GTW ML-16

Argon laser weapon - uses transparent ceramic technology in order to create an optical system that is extremely durable and stable under battle conditions - provides adequate destructive damage to the hull of enemy ships by vaporizing molecular bonds at the target area and destabilizing molecular bonds across the grain of the hull material.

Model: GTW ML-16
Type: Laser Cannon
Scale: Starfighter
Skill: Starship Gunnery
Cost: 1,250
Fire Rate: 1
Fire Control: 2D
Space Range: 1-4/6/9
Atmosphere Range: 100-400/600/900
Damage: 4D
Game Notes: The ML-16 was the standard weapon of the Galactic Terran Alliance, however it was removed from service as soon as Shielding technology was discovered as it is extremely inefficient to use against shielded craft. In game terms, the number of dice rolled for shields are doubled against ML-16's.

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