Starships D6 / GTW-5 Prometheus



GTW-5 Prometheus

Named after the Titan who gave fire to humanity, the Prometheus is a laser-based weapon - an advanced radar and X-ray tracking system lock on the target and determine the target's material structure - argon laser focused via transparent ceramic optics - the laser is generated at the destructive frequency (full out-of-phase) for the target's material structure - emitted no more than .02 ms after targeting and activation by the pilot, the Prometheus stands as one of the GTA's most effective deterrents to enemy attack, an effective form of defense for GTA pilots, and as a durable, portable, and highly destructive offensive tool.

The Prometheus works best against target hulls. Against shields, it only achieves mediocre performance. It's slow speed and high energy consumption work against it as well. However, the primary advantage of the Prometheus is that it can be equipped on almost any fighter in the GTA.

Model: GTW-5 Prometheus
Type: Blaster Cannon
Scale: Starfighter
Skill: Starship Gunnery
Cost: 4,500
Fire Rate: 1
Fire Control: 2D
Space Range: 1-5/8/15
Atmosphere Range: 100-500/800/1500
Damage: 5D
Game Notes: Gains a bonus 1D damage if used against an unshielded target.

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