# Starships D6 / GTM-2 Fury Missile



GTM-2 Fury Missile

Small, fast dumbfire missiles - fired in swarms - GTA fighters can carry more Fury missiles than conventional missiles, due to their small size - used for distraction and other tactical measures - very small payload (3 Kt).

Use is recommended in close combat situations and against larger targets where tracking is a non issue.

Model: GTM-2 Fury Missile
Type: Missile
Scale: Starfighter
Skill: Starship Gunnery
Cost: 700
Fire Rate: 1
Fire Control: 1D
Space Range: 1-3/5/9
Atmosphere Range: 50-300/500/900
Damage: 6D
Game Notes:

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