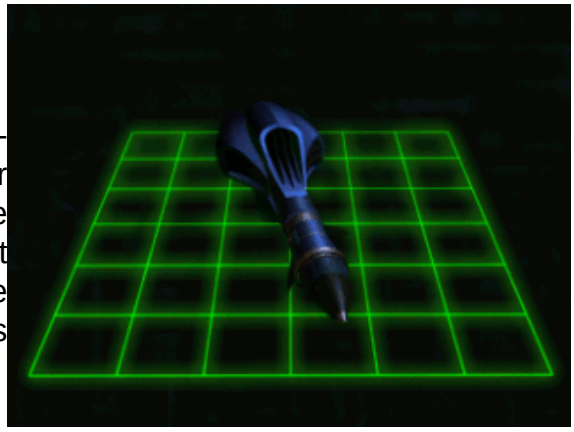
Starships D6 / GTM-43 Stiletto



GTM-43 Stiletto

Heat seeking - laser tracking similar to the Interceptor - missile is protected by a small shield system, allowing for greater success in payload delivery during busy melee situations and intense firefights - fast, but low in-flight maneuverability compared to other missiles of comparable size - low maneuverability due to the size of the missile's payload (60 Kt) and on-board shield system.

With the ability to take out most subsystems in one hit, and as simple to fire as an MX-50, the GTM-43 is the best ship disabling bomb developed by the GTA. Effective against turrets, engines and any other kind of subsystem, the Stiletto is a valuable asset to a bombers arsenal. However, it's slow, unmanageable, and it can't do any real hull damage.

Model: GTM-43 Stiletto
Type: Missile
Scale: Starfighter
Skill: Starship Gunnery
Cost: 4,500
Fire Rate: 1
Fire Control: 1D+1
Space Range: 1-5/11/23
Atmosphere Range: 100-500/1100/2300
Damage: 9D
Game Notes: When used to attach individual systems on a capital ship (for example to disable its engines), the Stiletto gains 2D damage.

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