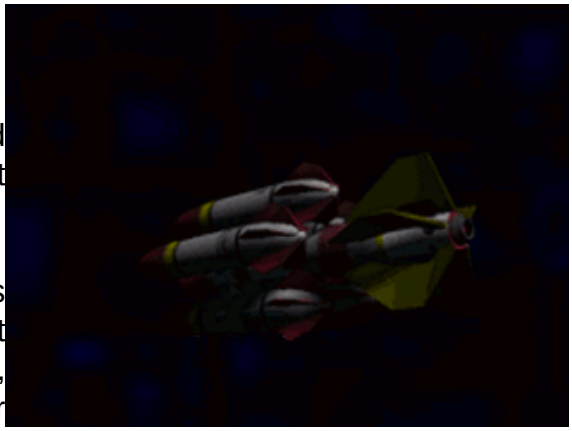
Starships D6 / GTM-86 Cluster Bomb



GTM-86 Cluster Bomb

A second-generation Synaptic bomb, this GTI-developed cluster warhead has been designed for attacks against entire wings of enemy ships.

Upon reaching its target, the primary warhead fragments into multiple secondary warheads that explode within a split second. The detonations produce a large field of blast field, making the cluster bomb most effective against fighter formations.

Model: GTM-86 Cluster Bomb
Type: Missile
Scale: Starfighter
Skill: Starship Gunnery
Cost: 1,500
Fire Rate: 1
Fire Control: 1D
Space Range: 1-2/4/8
Atmosphere Range: 50-200/400/800
Damage: 4D (see notes)
Game Notes: The Cluster Bomb creates a blast field around it's intended target, doing damage to any vessel within 100m of its detonation site which fails to dodge out of the area.

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