# Starships D6 / Sorosuub Pulsar-class Light D



Pulsar Attack Destroyer
Craft: Sorosuub Pulsar-class Light Destroyer
Type: Light destroyer
Scale: Capital
Length: 1050 meters
Skill: Capital Ship Piloting: Sorosuub Destroyer
Crew: 4,960; Gunners: 190, Skeleton Crew: 1,485 / +12
Crew Skill: Astrogation 4D+2, capital ship gunnery 5D+1, capital ship piloting 5D, capital ship shields 4D+2, sensors 4D+2
Passengers: 600 (troops)
Cargo Capacity: 3,200 metric tons
Consumables: 1 year
Cost: Not available for sale
Hyperdrive Multiplier: x2
Hyperdrive Backup: x10
Nav Computer: Yes
Maneuverability: 2D
Space: 7
Hull: 4D+2
Shields: 2D+2
Sensors:
- Passive: 30 / 1D
- Scan: 65 / 2D
- Search: 100 / 3D
- Focus: 4 / 3D+2

Fighters: 24 starfighters
Shuttles: 6 Shuttles
Transports: 2 Transport

Weapons:

10 Heavy Turbolaser Batteries
Fire Arc: 5 left, 5 right
Crew: 4 (8), 6 (2)
Fire Control: 3D
Range: 3-15/36/75
Damage: 6D

4 Heavy Ion Cannons
Fire Arc: turret
Crew: 4 each
Fire Control: 2D

Range: 1-10/25/50
Damage: 5D

30 Light Twin Turbolasers
Fire Arc: 10 forward, 8 left, 8 right, 4 back
Crew: 2 (23), 3 (7)
Fire Control: 2D
Range: 1-8/20/40
Damage: 3D+1

35 Dual Laser Cannons
Scale: Starfighter
Fire Arcs: 10 forward, 10 left, 10 right, 5 back
Crew: 1 (25), 2 (10)
Fire Control: 2D
Range: 1-5/10/17
Damage: 4D+1

3 Pulse Mass Generator Tubes [12 mines each]
Fire Arc: 3 front
Crew: 6 each
Skill: capital ship gunnery
Fire Control: 5D
Range: 1-5/75/150
Mine Effect Diameter: 30 Space Units
Damage: blocks hyperspace travel

Description:
In the early years of the Galactic Civil War, Sorosuub allied itself with the Empire in an effort to retain its independence after the Clone Wars (Sorosuub was a principal member of the Commerce Guild). With the Empire?s favor, Sorosuub was able to force its control over Sullust and the chief colony worlds in the sector. As the years passed and the Empire?s atrocities became more apparent, public unrest started to weaken the company?s grip over the Sullustans. Sometime after the Battle of Yavin, Alliance sympathizers wrested control of the company from the pro-Imperial leadership, and Sorosuub began covertly directing resources to the Alliance.

In the early years of the war, the Rebellion had to deal with decades-old warships held together by the sweat and ingenuity of the Rebel technicians. With major-shipbuilding worlds like Sullust and Dac throwing their support behind the Alliance, Mon Mothma asked for their full effort in modernizing the Fleet. Sorosuub tasked their primary R&D team with designing an effective mid-sized warship that fit into the modest budget of the still-growing Rebellion.

The result of their efforts was the Pulsar-class Attack Destroyer. Reminiscent of the Commerce Guild Support Ships sub-contracted to Sorosuub for supplemental construction during the Clone Wars, the Pulsar features a stripped-down hull and a variety of weaponry. The slim profile and powerful ion drives give the destroyer excellent speed and maneuverability for a ship its size. However, its armor and shielding are modest and not able to stand up to the heavy cannons of larger capital ships in a prolonged engagement. The attack destroyer?s strength in combat lies in its varied armament. Heavy turbolasers and ion turrets allow the Pulsar to bloody heavier cruisers, while its light batteries and point-defense guns are effective against escorts, corvettes, and starfighters. To round out its utility, ventral launch tubes on the engines pod deploy gravity mines to

provide hyperspace interdiction on the battlefield.

The prototype, Pulsar, participated in the Battle of Endor. The crew (and design) served commendably, fighting valiantly protecting the medical frigate Renewal from a pressed attack by the Victory-II Star Destroyer Dominance. The first squadron of Pulsar Destroyers left the shipyards 6 months after Endor, and the design was used extensively to patrol the Borderlands in the establishing years of the New Republic. With its similarity to the Rebel Assault Frigate, the light destroyer integrated into heavy attack lines and assault squadrons in the Fleet. The Pulsar Attack Destroyer saw heavy combat during Thrawn?s assault on the galaxy and the emergence of the reborn Emperor the following year.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Weston, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.