Weapons D6 / XM510 Multishot Grenade Laun



XM510 MULTISHOT GRENADE LAUNCHER (MGL)

"I don't ride shotgun . . . I ride grenade!"
-Anonymous E-2/BAG/1/7 serviceman.

?? The XM510 Multishot Grenade Launcher is a semi-automatic grenade launcher used by the UNSC Marine Corps.?

Model: UNSC XM510 Multishot Grenade Launcher
Type: Grenade launcher
Scale: Character
Skill: Missile Weapons: Grenade Launcher
Rate of Fire: 1
Ammo: 6
Cost:
-Launcher: 4,885 cR
-Grenade (1): 40 cR
Availability: 3, X
Range: 2-6/15/30
Range Difficulty: Easy/Moderate/Difficult
Damage: 6D+2/6D/5D/4D
-Blast Radius: 0/1/2/4

GAME NOTES:

-FIRE ARC: This weapon fires its projectiles at an arc, and can land them behind enemy cover if fired at?+1 Range Difficulty.

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NOTE: Pic used is for reference and coolness only, not official.

?? In Halo Wars, the Grenadier upgrade for the Warthog adds a Marine equipped with an XM510 in the passenger seat to improve attack strength of the vehicle.

TRIVIA
-The Halo Wars: Official Strategy Guide once mistakenly refers to the "XM511" as the "XM510" in a caption describing the weapon mounted on the Wolverine.

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