Characters D6 / Wolffe (Clone Trooper Comm



CHARACTER NAME - Wolffe
TEMPLATE TYPE - Clone Trooper
RANK - Commander
SPECIES - Human/Mandalorian (Clone)
GENDER - Male
AGE -
HEIGHT - 1.83m
MOVE - 10
HOMEWORLD - Kamino

DEXTERITY: 4D
- Armor Weapons: 5D+1
- Blaster: 7D
- Brawling Parry: 6D
- Dodge: 6D+2
- Grenade: 5D
- Melee Combat: 6D+1
- Melee Parry: 5D+2
- Missile Weapons: 5D+1
- Vehicle Blasters: 4D

PERCEPTION: 3D
- Bargain: 5D
- Command: 7D
- Command: Clone Troopers 7D
- Con: 3D
- Gambling: 4D+2
- Hide: 5D+2
- Investigation: 6D+2
- Persuasion: 6D+1
- Search: 6D
- Sneak: 5D

KNOWLEDGE: 2D+2
- Alien Species: 5D+2
- Bureacracy: 5D+1
- Cultures: 6D+1
- Intimidation: 6D
- Languages: 5D+2
- Planetary Systems: 6D
- Streetwise: 5D+1
- Survival: 5D+2
- Value: 6D

Willpower: 6D+1
Tactics: 7D
Tactics: Clone Troopers 7D

STRENGTH: 3D+2
Brawling: 6D+2
Climbing/Jumping: 5D
Lifting: 5D
Stamina: 6D+2
Swimming: 4D+2

MECHANICAL: 2D+2

Jet Pack Operation: 6D
Repulsorlift Operation: 5D
Starship Gunnery: 6D+1
Starship Shields: 5D
Sensors: 4D+2
Walker Operation: 5D+1

TECHNICAL: 2D
Armor Repair: 5D
Computer Programming/Repair: 5D+1
Demolition: 6D
Droid Programming: 3D
Security: 7D
Space Transport Repair: 4D+1
First Aid: 6D
Explosives: 5D+1

EQUIPMENT - DC-17 blaster pistol 5D
DC-15S Blaster Carbine 5D
Phase 2 CloneTrooper Armor (+2D Physical, +1D Energy, -1D Dexterity, -1 Move)

Charcter Bio - CC-3636, nicknamed "Wolffe," was a veteran clone trooper commander in the Grand Army of the Republic who was assigned to Jedi General Plo Koon during the Clone Wars. The leader of the famed Wolfpack squad, Commander Wolffe served with Koon on board the Jedi Master's flagship, the Triumphant, when Koon led a task force to eliminate the Separatist warship Malevolence. During the battle in the Abregado system, however, all of the Wolfpack was eliminated, save for Koon, Wolffe, and troopers Sinker and Boost. The four were eventually rescued by Jedi General Anakin Skywalker and his Padawan, Ahsoka Tano, and Wolffe honored his fallen comrades by redesigning his clone trooper armor in memory of them.

Wolffe later participated in the Battle of Khorm alongside Generals Koon, Kit Fisto, and Tauht, as well as the ambitious Major Kendal Ozzel, with whom he was frequently at odds. Though Wolffe lost his right eye in a fight with Dark Acolyte Asajj Ventress, the Republic was able to defeat the Separatists, liberating the Confederacy's Khormai slaves and securing the planet's repositories of rare agrocite ore for the Grand Army. Although forced to wear a cybernetic eye replacement,

Wolffe continued to serve alongside Koon, and helped to rescue Generals Skywalker and Mace Windu from Vanqor after they were trapped there by bounty hunters.

Clone Commander 3636, who earned the nickname "Wolffe," was born on Kamino to serve in the Grand Army of the Republic. During the Clone Wars, Wolffe was assigned to Jedi General Plo Koon and commanded a squad named the "Wolfpack," which came to be reputed for being extremely close-knit; it was Wolffe who chose the unit's original colors. In 21 BBY, Wolffe and the Wolfpack served aboard General Koon's fleet when the Jedi Master was sent to find and destroy a Separatist superweapon that had been ambushing and ravaging Republic fleets. In actuality, the weapon was the ion cannon?equipped Subjugator-class heavy cruiser Malevolence, commanded by the Confederate General Grievous. As he was on an out-of-armor duty rotation, Commander Wolffe served as the first officer on board Koon's flagship, the Star Destroyer Triumphant. Tracking the superweapon to the Abregado system, Koon's task force of three Venator-class Star Destroyers arrived and approached the
massive Separatist warship, which Wolffe reported to be holding its position. At Koon's recommendation to report their position before commencing attack on the superweapon, Wolffe offered that Jedi General Anakin Skywalker's fleet was stationed in the nearby Bith system, and Koon and Wolffe made contact with Skywalker and his Padawan, Jedi Commander Ahsoka Tano.

As Koon requested reinforcements for the impending assault on the Separatist ship, the Malevolence's battle droid crew jammed the Republic's transmissions, and Wolffe informed his General that they had lost the connection. The Malevolence converged upon the fleet, and before the three Star Destroyers were able to get within firing range, the Confederate weapon fired one of its ion cannons at the task force. With their deflector shields disabled from the blast, the unprotected Triumphant and the rest of the fleet fell under turbolaser fire from the Malevolence. Koon immediately ordered his crew to flee in escape pods, and Wolffe accompanied Koon, Clone Sergeant Sinker, and trooper Boost in one of the craft. The four jettisoned shortly before the Triumphant was ripped apart by the intense laser fire.[6] By the time the Malevolence's attack on the Republic forces was over, all of the Wolfpack?save for Wolffe, Boost, and Sinker?had perished with the
remainder of Koon's fleet.

Drifting amidst the debris field that had been erected from the wreckage of the cruisers, Wolffe reported that their pod's power grid had burned out, limiting both communications and life support. While Sinker and Boost worked to restore the power, Wolffe questioned Koon if he believed that they had a chance, to which Koon replied that although he did not believe in chance, he knew that they would survive and be rescued if they worked together. Spotting another escape pod nearby, Wolffe mused that if only their own pod had power, they would have been able to contact the other survivors. When Koon used the Force to telekinetically rotate the pod, however, the Jedi and clone troopers were met with a grim surprise?the pod's viewport had been split wide open, its dead passengers floating in the vacuum of space. After Sinker and Boost were finally able to reactivate their pod's power, Wolffe picked up a signal from another life pod, Pod 1977. Wolffe soon
spotted the pod, which was under attack from a Separatist Droch-class craft and several rocket battle droids. Unable to help the other pod, Koon and the troopers were forced to watch as the B1 battle droids split open the pod, submitting the craft's clone survivors to the airless vacuum of space. By this time, Koon, Wolffe, Sinker, and Boost were the only survivors of the battle, as the remainder had been hunted down and eliminated by the Confederacy. Having been spotted by the droids, Koon decided to personally confront the enemy, as his species was able to withstand the pressure of space for a brief amount of time.

Sinker and Boost utilized their armor suits' oxygen supply and accompanied Koon, leaving the

armor-lacking Wolffe inside the pod to keep its communication signal alive?as it was the only chance of being found and rescued. Just as the Separatist craft latched onto the life pod with its pincers, Koon, Sinker, and Boost appeared to the battle droids and engaged their adversaries in combat. While the droids retreated into their own craft and activated its "squeeze" mechanism to crush the pod, Wolffe picked up a signal from Ahsoka Tano, who had arrived in the system with her Master, Anakin Skywalker, to search for the survivors of the encounter with the Malevolence. Yet, the Separatists' damage to the pod caused Wolffe to lose the signal before he was able to return a message to Tano. Koon severed the Confederate vessel's pincers, breaking its hold on the pod, and then Force-pushed the craft away, causing it to hit some nearby debris and explode. Skywalker
and Tano eventually found the escape pod floating amongst the debris field and pulled it into the rear cargo hold of Skywalker's freighter, the Twilight. After the survivors were inside the vessel's airlock, Skywalker freed Wolffe from the damaged pod by pulling off its viewport with the Force. Skywalker supported the coughing and weakened Wolffe before lowering him to sit beside Sinker and Boost against the pod. Leaving the clones to recover in the Twilight's cargo hold and be tended to by the ship's medical droid, TB-2, Koon left to debrief the failed attack on the Separatist superweapon with Skywalker and Tano on the freighter's bridge.

TB-2 tends to the weakened Wolffe aboard the Twilight.
Added by JMASThe Malevolence itself soon approached the Twilight in search of the destroyed Droch-class craft, and in order to avoid detection, the Jedi were forced to shut down all of the freighter's systems. With the cargo hold's lights disabled, Wolffe deduced that the power had gone out and suspected that the Separatist ship had returned. Despite his weak condition, Wolffe attempted to get up to the bridge to find out what was wrong. Yet, he nearly collapsed and was caught by TB-2, who went to check on the situation for the clones. Picking up the signal from the Twilight's still-active medical droid, the Malevolence fired its ion cannon at the freighter, but the Republic ship was able to avoid the ion wave by escaping the debris field and jumping to hyperspace. The Twilight rendezvoused with the Republic fleet, and aboard Skywalker's flagship, the Resolute, Wolffe thanked both Skywalker and Tano for rescuing them, glad that Koon's admonitions that
someone would find them had come true. Although the Wolfpack was replenished with new troops, the loss of the original unit remained. In honor of his comrades that had fallen to the Malevolence, Wolffe had his clone trooper armor's design changed from the Wolfpack's original symbols and colors to a new design, which his troops also adopted.

A veteran of the Clone Wars, CC-3636 was a practical strategist, possessing a natural ability for both problem-solving and strategy. He was perceptive, as displayed by his observation of Eeth Koth's hidden hand signals over a holotransmission. As a man of action, he was tireless in his efforts against the Separatists and took his cue from Jedi General Plo Koon's ferocity in battle, an attitude shared by the rest of the Wolfpack. Serving with Koon throughout the war, Wolffe became acquainted with the Jedi Master, and Koon's curious manner drew the clone's interest. During the battle at Abregado, Wolffe was frustrated that he was unable to assist his comrades Sinker and Boost in helping Koon confront the pod hunters, as his out-of-armor rotation caused him to lack the armor that would protect him from the vacuum of space. When the lights in the Twilight's cargo hold went out, Wolffe deduced that the power had been shut down and, though weak from his
injuries, was determined to get up to the freighter's bridge and determine the source of the deactivated power. He was also grateful to Skywalker and Tano for rescuing him and his squad. With the Wolfpack's heavy losses at Abregado, Wolffe felt that he was unable to continue to wear the unit's original colors and had them changed to honor his deceased comrades.

Wolffe's dedication and loyalty to the Jedi often put him at odds with the ambitious Major Kendal

Ozzel, who?unlike Wolffe?operated separately from the Jedi and disobeyed their orders to promote his own reputation. During interrogation, Wolffe told Ozzel not to reveal the Jedi's whereabouts; however, Ozzel betrayed the Jedi's mission to Asajj Ventress to protect his own life. Wolffe proved himself to be more focused than Ozzel, taking command and protecting Ozzel when the Major himself panicked. Though Wolffe often scorned the unnerved Ozzel, he obeyed the Major's orders and did not attempt to take credit for the successful defense of the Republic base when Ozzel?who had, in fact, done nothing but panic?claimed it for himself. Wolffe was able to speak Galactic Basic Standard, and he was talented in combat, military strategy, and leadership skills.

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