

Wolf Totem Warrior

Name: John Hart DOB: 15/1/1958

Actor: Julian Sands DOB: 15/1/1958

Character Type: Hero

Life Points: 90 Drama Points: 10

Attributes (20 + 1 from Drawbacks) = 21

Strength 8 (3 Levels Part of Totem Warrior Quality)
Dexterity 7 (2 Levels Part of Totem Warrior Quality)
Constitution 6 (2 Levels Part of Totem Warrior Quality)
Intelligence 2
Perception 4 (1 Level Part of Totem Warrior Quality)
Willpower 2

Qualities (20 + 6 from Drawbacks) = 26

Attractive +1 (1)
Acute Sense of Smell (Part of Totem Warrior Quality)
Fast Reaction Time (2) (Part of Totem Warrior Quality)
Hard to Kill 8 (5) (3 Levels Part of Totem Warrior Quality)
Resources (Rich) (8)
Totem Warrior (12)

Drawbacks (10) = 10

Adversary (Wendigos & Demons) (8) (3 Levels part of Totem Warrior Quality)
Honorable (Serious) (2)
Obligation (Responsibility of Totem Warrior) (3)

Skills (20 + 3 from Drawbacks) = 23

Acrobatics: 3	Knowledge: 3
Art: 0	Kung Fu: 5+1
Computers: 0	Languages: 0
Crime: 1	Mr. Fix-It: 0
Doctor: 0	Notice: 2
Driving: 1	Occultism: 3
Getting Medieval: 5	Science: 0
Gun Fu: 0	Sports: 0
Influence: 0	Wild Card: 0

Maneuvers	Bonus	Base Damage	Notes
Catch Weapon	8	None	Ranged Defense Ac
Dodge	13	None	Defense Action
Grapple	15	None	Resisted by Dodge
Jump Kick	8	27	Bash
Kick	12	18	Bash
Parry	13	None	Defense Action
Parry Ranged	11	None	Defense Action
Punch	13	16	Bash
Spin Kick	11	20	Bash

Stake	12	16	Slash/stab
(Through the Heart)	9	16	x5 vs. vamps
Sweep Kick	15	9	Bash; Target Prone
Sword	12	32	Slash/stab
(Decapitation)	7	32	x5 Damage
Thrown Stake	11	16	Slash/stab
(Through the Heart)	8	16	x5 vs. vamps
Toss	12	8	Bash; must Grapple

Background on the Wolf Totem Warrior

I have spent a large part of my life in Africa. Even though I was actually born in England, and have a large mansion and other assets that I'm trying to liberate from cousins. My extended family has moved in and hidden much of the property that is rightfully the Lord Hart's.

My parents were killed when I was very young. My Father was an experienced pilot, and we were traveling out to a new smallholding. The plane we were traveling in ran into technical difficulties and crashed in the jungle. Both parents were killed in the collision, though I managed to survive the impact, but would not have survived much longer had not a pack of wolves come to investigate the wreckage. One of the female wolves took the infant and raised it as her own cub.

One night while I was separated from the pack, I found a village that we sometimes scavenged round about for discarded food. It was on this lone exploration that the medicine man (Philip Smith) found me.

Even though the medicine man was an African native he was educated in England at the Watcher's Academy in Southern Hampshire.

The witch doctor that was a member of the Watchers, took the young wild boy into his home. Once there he trained the boy much as he would a Slayer put under his care.

Once I was trained and had a new found awareness of the supernatural, I was given the option to return to my family home in England.

There in England I' am a lord, with all the obligations, rights and privileges that entails.

Quote: "I know what it's like to crave the taste of freshly-killed meat. To be taken over by those uncontrollable urges." **Roleplaying the Wolf Totem Warrior**

You are very much a traditional upper class Englishman. The spirit of the wolf is still very close to the surface. You have been told about the demons and monsters that ravage the world, these it is your duty to defend the world and humanity from.

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