

# RPGGamer.org Characters D6 / Bao Dur (Zabrak Jedi)

CHARACTER NAME - Bao Dur

SPECIES - Zabrak

GENDER - Male

AGE - 35

WEIGHT - 135 Pounds

HEIGHT - 1.8m

MOVE - 10

DEXTERITY: 3D

Blaster: 5D

Brawling Parry: 5D

Dodge: 6D

Grenade: 5D+1

Lightsaber: 7D

Melee Combat: 5D+1

Melee Parry: 4D+1

PERCEPTION: 3D

Persuasion: 4D

Search: 5D

Sneak: 4D+1

KNOWLEDGE: 3D

Planetary Systems: 6D

Survival: 5D

STRENGTH: 3D+2

Brawling: 7D

Climbing/Jumping: 5D

MECHANICAL: 3D

Space Transports: 4D+2

Repulsorlift Operation: 5D+1

Starship Gunnery: 5D+2

Communications: 5D+2

Sensors: 6D

Astrogation: 4D+1

TECHNICAL: 4D

Space Transports Repair: 7D+1



Starship Weapons Repair: 6D+2  
Security: 7D  
First Aid: 5D+1  
Computer Programming/Repair: 8D+1  
Droid Programming/Repair: 7D+2

## EQUIPMENT

CREDITS - 205

Heavy Blaster Pistol 5D  
Blast Vest (+1D vs Physical Damage, +1 vs Energy Damage, Arms and Body only).  
Lightsaber 5D

## SPECIAL ABILITIES

Control: 2D+1

Control Pain, Resist Stun

Sense: 3D

Sense Force, Life Detection, Life Sense, Receptive Telepathy, Sense Force

Alter: 2D

Telekinesis

Control and Sense

Lightsaber Combat

Cybernetic Arm:

Bao-Dur has a cybernetic arm of his own design, it's energy fields can be used to interfere with energy fields, which can be knocked out with a simple punch.

FORCE SENSITIVE - Y

FORCE POINTS: 10

DARK SIDE POINTS: 0

CHARACTER POINTS: 20

Bio:-

Bao-Dur was a Zabrak engineer from Iridonia who served under the Jedi Exile during the Mandalorian Wars and toward the end of the Dark Wars. He was a skilled inventor and was responsible for the design, construction and activation of the Mass Shadow Generator. Years after the war he helped the Exile in stopping the echo in the Force caused by the Mass Shadow Generator. Wherever he went he was always accompanied by a small, spherical remote which he had built as a child.

Biography

When the Mandalorian Wars began, many Iridonian colonies were attacked and destroyed. Bao-Dur leapt at the opportunity to join the war when the Republic began to fight back, not out of a desire to protect but to get revenge for the Iridorians who had been killed.

Rather than infantry, Bao-Dur was a technician who came under the command of the Jedi Exile. He was the only Iridonian who served in his unit. Bao-Dur was the inventor of many new weapons, shields, and other accessories. One of these included a new mechanical arm able to replace the one he lost in the Battle of Malachor V. This new cybernetic appendage was incredibly strong, and made Bao-Dur a formidable opponent in a fight. The arm also had the power to destroy force fields and shields. But his most infamous weapon was the Mass Shadow Generator, which he designed and built after getting a Republic military commission as a lieutenant. His activation of this weapon ended the Battle of Malachor V in the blink of an eye by completely obliterating the Mandalorian fleet, and inadvertently killing many Republic soldiers and Jedi on his own side of the battle. This guilt haunted him a great deal throughout his life. The Exile (who later befriended Bao-Dur) gave the command with a wordless nod, thereby killing almost everyone fighting in the battle above Malachor V, and (as the Jedi Council perceived it) creating a massive wound in the Force which cast echoes throughout the galaxy.

During the Jedi Civil War Bao-Dur's homeworld colony in the Mid Rim was bombed out of commission by Darth Malak.

After the war's end, Bao-Dur decided to use his mechanical genius to help people rather than design weapons. Originally he intended to design planetary shield generators, but most governments were unable to afford them. Instead, he joined the Republic-sponsored Ithorian herd that was aiding the Restoration Project on Telos IV, a world whose surface had been obliterated by a Sith fleet during the Jedi Civil War. He was in charge of the shield system that cordoned off areas on the Telosian surface and provided protection for any animals introduced there. He worked there so that he might help to add back into the Galaxy some of the life he took away at Malachor V. Bao-Dur hated the Czerka Corporation, and when the Telosian government was ineffective at stopping their depredations, he traveled to the planet's surface to stop them himself. However, the numerous mercenaries garrisoned on Czerka's surface forced him into hiding. Shortly afterward, a shuttle crashed not far from his hiding place. When Bao-Dur went to investigate he found a burning wreckage and went in to save the crew of three. Among them was the Exile. Although she did not recognize him at first, Bao-Dur still insisted on referring to her as "General."

Bao-Dur was a person who generally wished to see kindness spread throughout the Galaxy. He was an accomplished warrior, however, despite his pacifistic side and his long absence from combat. After traveling with the Exile for a while and seeing that she still treated those she encountered with kindness and compassion, Bao-Dur was able to feel calmer and in control of his anger. The Exile found he was Force-sensitive, so Bao-Dur agreed to be trained in the ways of the Force as a Jedi Guardian.

Atris and her Handmaidens generally thought highly of Bao-Dur's skill with machinery and technology; in the words of Brianna, "[h]is skill with machines is something beyond which most can aspire to." She then went on to add that "[h]is shield technology surpasses the designs of even the most skilled of Echani power architects"?sublime praise coming from someone who was an Echani herself, and moreover a

warrior.

When the Exile and Bao-Dur finally returned to Malachor V, Bao-Dur programed his remote to reactivate the Mass Shadow Generator for a final time, destroying the planet completely.

Other than the droids, Bao-Dur was the only companion of the Exile who did not have a clear prediction to his future. Not even Darth Traya could find out what happened to him. He was also the one whose thoughts she could not read, though the Exile could hear him.

#### Personality and traits

Although he joined the Republic military for the sake of revenge, Bao-Dur was known to have a deeper conscience after the events of Malachor V. Racked with guilt over creating the Mass Shadow Generator, he wandered into exile before he dedicated to helping others. War took an obvious emotional toll on him and although he was generally amiable, he held a deep prejudice against Mandalorians for their actions in the wars and clashed with Canderous Ordo about honor.

He was, for the most part, a mild-mannered person of few words with an appreciation for the small things in life, and a blithely sarcastic sense of humor. Although he trusted the Exile and felt as though she was one of the few people who could understand the effect that the Mandalorian Wars had on those who had fought in them, he did not often speak except on matters at hand. He enjoyed the natural beauty of the restored areas of Telos and liked to see acts of kindness. However, he hated seeing the malicious or greedy harming others and did not hesitate in stepping forward to stop them, even trying to stand alone against Czerka.

Aside from Basic he could speak Zabracki, Bocce, Ithorese and Binary languages.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text is from Wookieepedia, Stats, HTML and logos done by FreddyB

Images stolen from Knights of the Old Republic 2: The Sith Lords, Copyright resides with LucasArts/Bioware.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).