



Characters D6 / Wade Cadera (Manda

CHARACTER NAME - Wade Cadera

Template Type - Bodyguard

SPECIES - Mandalorian

AGE - 35

HEIGHT - 6ft.4in.

MOVE - 10

Homeworld: Mandalore

Hair color: Light Brown

Eye color: Hazel

Era: 200 ABY

DEXTERITY: 3D

Blaster: 7D+1

Brawling Parry 5D

Dodge 6D+2

Grenade 7D

Melee Parry 8D

Melee Combat 7D

Missile Weapons 5D

Vehicle Blasters 4D+1

PERCEPTION: 2D+2

Bargain: 4D

Command: 5D+2

Con: 6D

Hide: 4D+1

Investigation: 5D+1

Persuasion: 3D+2

Search: 6D+1

Sneak: 5D+2

KNOWLEDGE: 3D

Alien Species: 5D+1

Bureaucracy: 6D+1

Cultures: 4D+2

Intimidation: 7D

Languages: 5D+2

Planetary Systems: 5D+1

Streetwise: 5D+2

Survival: 6D

STRENGTH: 4D

Brawling: 6D

Climbing/Jumping: 5D+2

Lifting: 6D

Stamina: 7D+1

Swimming: 6D

MECHANICAL: 3D

Astrogation: 5D+2

Star Fighter Piloting: 4D+2

Repulsorlift Operation: 5D

Space Transports: 6D+1

Starship Gunnery: 5D+2

Starship Shields: 5D+1

Sensors: 5D+1

TECHNICAL: 2D+2

Blaster Repair: 6D+1

Computer Programming/Repair: 7D

Demolition: 5D+2

Droid Programming: 6D+2

Droid Repair: 5D

Explosives: 6D

First Aid: 4D+1

Security: 6D+1

Space Transport Repair: 6D+1

FORCE SENSITIVE - N

CHARACTER POINTS: 17

FORCE POINTS: 1

DARK SIDE POINTS: 7

Equipment: BlasTech E11 Blaster Rifle 6D

CorusArms Foot-Soldier TG-85 Blaster Carbine 5D+1

Verpine Shatter Gun 6D

Model: Mandalorian Heavy Battle Armor (grey,red)

Type: Personal Battle Armor

Game Effects:

Basic Suit:

+4D Physical

+3D Energy

+1D Strength (used for physical activity, not for resisting damage.)

No DEX penalties

Wrist Lasers:

Skill: Armour Weapons

Ammo: Powered from armour power supply

Range: 3-5/25/50m

Damage: 5D

Flame Projector:

Skill: Armour Weapons

Ammo: 20

Range: 1m diameter 1-5m long

Damage: 5D

Grenade Launcher:

Skill: Missile Weapons

Ammo: 4

Fire Rate: 1/2

Range: 1-50/200/300

Damage: Varies

Jetpack:

Allows 70m horizontal or 50m vertical jumps.

Has 10 charges, may expend one charge every other round.

Turbo-Projected Grapple:

Uses either a physical or magnetic grapple.

0-3/10/20m range.

Mounted on the right arm.

Missile Weapons skill.

Winch:

Attached to grapple, has 100kg capacity (wearer and his equipment).

IR/motion Sensor:

+1D PERC in darkness and/or against moving targets, ahead and to both sides.

Sensor Pod:

+2D Search, 25-100m

Macrobinoculars:

+3D Search, 100-500m

Sound Sensor:

+1D PERC in quiet situations only.

Broadband Antenna:

Can intercept and decode most communications frequencies. Can patch into shipboard and vehicular communications systems.

Environmental Filter:

Filters out most harmful particles from the air or seal with two hours of air.

Character Bio - Wad'e Cadera is currently employed as a bodyguard for the Black Sun Underlord. He appears to be the meanest of all the Black Sun bodyguards. Wad'e in secret has been recruiting other Mandalorians and bounty hunters to restart the Death Watch and take over Mandalore.

Wad'e is a masterful tactician and very good with strategies, even though he is somewhat mentally insane. An attention to small details also played a major role in Wad'e's technique. Wad'e was a competent

military commander. Wad'e Cadera was all business when dealing with his superiors. Wad'e is loyal to an extent to the Black Sun but won't hesitate to kill any of them who stand in his way of reforming the Death Watch.

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All text and Stats by Jason Dickerson, HTML and logos done by FreddyB

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