

Demon Queller

Name:

Actor: Nicholas Tse

DOB: 29/8/1980

Character Type: Experienced Hero

Life Points: 69 Drama Points: 10

Attributes (25 + 2 from Drawbacks) = 27

Strength 6 (1 level part of Jock Quality)
Dexterity 6 (1 level part of Jock Quality)
Constitution 5
Intelligence 3
Perception 4
Willpower 5

Qualities (25 + 3 from Drawbacks) = 28

Attractive +2 (2)
Fast Reaction Time (2)
Hard to Kill 5 (5)
Jock (3)
Psychic Visions (1)
Situational Awareness (2)
Sorcery 3 (15)

Drawbacks (10) = 10

Adversary (Vampires & Demons) (5)
Honorable (Serious) (2) or Teenager (2)
Obligation (Duties of Demon Queller) (3)



Skills (40 + 5 from Drawbacks) = 45

Acrobatics: 5	Knowledge: 5
Art: 0	Kung Fu: 7
Computers: 0	Languages: 3
Crime: 2	Mr. Fix-It: 0
Doctor: 1	Notice: 5
Driving: 0	Occultism: 5
Getting Medieval: 5	Science: 1
Gun Fu: 0	Sports: 1+2

Influence: 1		Wild Card: 0	
Maneuvers	Bonus	Base Damage	Notes
Catch Weapon	8	None	Ranged Defense Action
Dodge	13	None	Defense Action
Grapple	15	None	Resisted by dodge
Jump Kick	10	21	Bash
Kick	12	14	Bash
Magic	13	Varies	By Spell
Parry	13	None	Defense Action
Parry Ranged	11	None	Defense Action
Pistol Crossbow	11	10	Slash/stab
(Through the Heart)	8	10	x5 vs. vamps
Punch	13	12	Bash
Spin Kick	11	16	Bash

Stake	11	12	Slash/stab
(Through the Heart)	8	12	x5 vs. vamps
Sword	11	24	Slash/stab
(Decapitation)	6	24	x5 Damage
Thrown Stake	10	10	Slash/stab
(Through the Heart)	7	10	x5 vs. vamps
Telekinesis	8	*	Bash or slash/stab
Toss	8	6	Bash; must Grapple

* 2 x Success Level

Background on the Demon Queller

The Order of Light has been your home for many years, in fact you can't remember being anywhere else. They have trained you in the temple to face the demons and vampires of this and other worlds.

One night at the temple the monks told me that I had been chosen. I was to be trained in the ways of the Demon Queller. That was when they taught me to use the methods of quelling the diverse range of demons.

One morning I was called to the Old Master Xian Bai Long, and he told that I was going to the Valley of the Sun in America. I worked hard on the freight ship to Sunnydale California to pay for my passage.

Stepping from the ship onto the dock of Sunnydale a vampire approached me, sure of an easy kill from the young boy. The shards of a nearby packing crate put an end to this feeling.

It was only then that I discovered the body of Brian Yung the monk who was supposed to meet me. He was meant to be my guide and guardian and sort out all the legal problems and enroll me in this new school in Sunnydale, fortunately he managed the later before his death.

Once in this town I began to attract the attention of the local bullies, but soon found that after some altercations they left me alone. This didn't earn me a lot of friends, but then I could focus on becoming a true Demon Queller at this Hellmouth.

Soon after my arrival in the States I started to patrol and learn my way round Sunnydale. Then late in the night it all started. I was fighting with a group of demons, a practice I don't recommend. With a flying axe and a flourish of blows, she easily dispatched the demons about to slaughter me.

I would probably have been killed if the Slayer hadn't arrived. I know the stories of the Slayers, but she is more impressive in the flesh. It took me a few minutes to realize what she was, but once I did the monks' stories just spilled out. I knew then just how cool this situation could be; to be saved by this girl brought an exceptional opportunity.

Training and working with the Slayer and her people has taught me a lot. I have learned many new combat maneuvers and my occult knowledge and sorcery are equally improved thanks

to her witch and watcher friends. The Temple of Light would expect no less from me.

Quote: "What are you? It's just you're amazing. Your speed, your strength. Ooh so you're a Slayer? The one girl in all the world, a Chosen One. One born with the strength and skill to fight the vampires, to stop the spread of their evil and the swell of their numbers. Superb!" **Roleplaying the Demon Queller**

You have begun to increase your formidable powers as a sorcerer. You are very confident about using magic, especially when battling the creatures your destiny causes you to run into.

Whenever you are dealing with the monster related business, you become focused and are able to bring your knowledge and monastic education into play.

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