Characters D6 / Antarian Rangers

Antarian Rangers
This unique organization of non-Force-users were unlike many citizens of the galaxy in the sense that they did not fear the power of the Jedi. Instead, they actively sought to assist them whenever possible and dedicated their lives to serve as support troops for the Jedi Order. Their duties ranged from being deployed for reconnaissance duty to covert operations that was designed to make the work of a Jedi easier to conduct. This also meant that, at times, they were tasked to do tasks that were considered "dirty work". The Rangers consisted of various different branches with its members constantly preparing for their service to the Jedi. The organization served as a natural point where those without Force talent had a way of fulfilling their dreams of connecting to the Force by serving the Jedi cause. Despite this being the case, the life of a Ranger was not an easy path and only the most dedicated of beings as well as the most fit for the position thrived within the organization. As such, very few members actually coveted the rank of Ranger and most actually became support personnel for this elite body within the group.

At one point, their numbers were over a thousand individuals with their ranks being as diverse as the Jedi Order itself. Normally, Jedi that made use of Antarian Rangers dealt with a small group of them who they were familiar with and relied on the same individuals repeatedly. This even evolved to the point that some Jedi held a semi-permanent Antarian Ranger companion who traveled the stars with and served as an aide. This relationship was described as being similar to a Jedi Master-Padawan relationship where the Antarian Ranger assisted the Jedi in their operations. On such assignments, typically between one to three such Rangers accompanied a Jedi on their missions. In fact, in some cases when the rules surrounding emotional attachment were lax, some Jedi were known to had married Antarian Rangers. This resulted in Jedi occasionally holding familial as well as ideological ties to the Rangers.

In terms of recruitment, very few of its members actually joined the Antarian Rangers without being prompted by an existing member. The organization was known to keep a watch on those recruits that were turned down for Jedi training and especially selected those old enough to make a decision on joining the group. Beyond this, it was known that any being that admired the Jedi Order and sought to uphold its ideals were eligible for entry. However, those that went far within the group were those with physical and mental prowess that matched their dedication. Upon entry, all members were evaluated for any pertinent skills and potential contributions they could make to the organization. Most applicants went on to become support personnel where they served as technicians, transport pilots, communication experts, and so on. However, some did enter training that was needed to become a fully fledged Ranger. Before that point, all trainees were given the rank of Explorer and were allowed to accompany Rangers on dangerous missions in order to get field training but were not at the point where they could conduct independent duties. Upon becoming a true Ranger, they earned all the rights and responsibilities that were befitting the post.

The Rangers were founded on the world of Antar 4 in the year 620 BBY by the actions of the Coruscanti Human Jedi Knight Marus Timpel. Upon arriving on the planet to conduct routine duties, he came into contact with a Gotal by the name of Kaskutal who was turned down for Jedi training. Kaskutal possessed limited Force sensitivity but was now a highly successful and wealthy businessman. During an exchange between the two, Timpel highlighted how the Jedi lifestyle had

put limitations on his travels as well as available resources while Kaskutal still expressed his admiration for the Jedi way. After becoming good friends, the Gotal offered to raise funds and resources from various donors as well as investors in order to create an organization to help alleviate the problems faced by the Jedi Order. This in turn led to the formation of a group that became known as the Antarian Rangers who quickly spread beyond Antar 4 and into the galaxy. Amongst the first of these true Rangers was Kaskutal himself who assisted Timpel for the rest of his career. After the human's death, Kaskutal moved himself into an administrative role and saw to it that the organization formed branches throughout the galaxy. Whilst small in its early years, the group was ambitious and managed to set up divisions on several well-populated systems such as Corellia, Brentaal, Ruan and Coruscant.

Their expansion throughout the Core Worlds led the Rangers to become dominated by Humans, though other species did continue to join their cause as well as rise to positions of leadership on occasion. At the time, the Jedi were loosely organized and did not discourage the growth of the Antarian Rangers as the group proved itself to be highly useful without drawing upon the Jedi's resources. Furthermore, the good investment and business deals of Kaskutal ensured that the body was financially stable though not overly wealthy.
In 53 BBY, Jedi Master Tahl encountered an individual dressed in the clothing of an Antarian Ranger who she believed carried a message for her. However, when she approached him, the suspected Ranger along with his accompliances attacked her forcing Tahl to defend herself. The Ranger ultimately managed to escape and Tahl contacted Jedi Master Yoda about the possibility of enlisting the Antarian Rangers aid on the matter at Telos. However, Yoda declined the suggestion despite the fact that they were stationed at nearby Toprawa, were the Order's closest allies and trained with the Jedi. Tahl later commented that she had never seen an Antarian Ranger run from a fight and that the suspected individual on Telos had a great deal to hide.

DEXTERITY: 3D
- Blaster: 7D
- Brawling Parry: 5D
- Dodge: 6D+2
- Grenade: 5D+2
- Melee Combat: 6D+2
- Melee Parry: 6D+1
- Missile Weapons: 4+2
- Vehicle Blasters: 5D+1

PERCEPTION: 2D+2
- Bargain: 5D+1
- Command: 5D
- Hide: 6D+2
- Persuasion: 5D+2
- Search: 6D
- Sneak: 5D+1

KNOWLEDGE: 2D+1
- Alien Species: 7D+1
- Cultures: 6D
- Intimidation: 4D
- Languages: 5D+2
- Planetary Systems: 5D
- Streetwise: 6D+2
- Survival: 6D+1

Value: 5D+2
Willpower: 7D+1
STRENGTH: 4D+2
Brawling: 5D
Climbing/Jumping: 6D+2
Stamina: 6D+2
Swimming: 5D+1
MECHANICAL: 2D+2
Astrogation: 6D
Repulsorlift Operation: 8D+1
Space Transports: 7D+1
Starship Gunnery: 5D+2
Starship Shields: 6D
Sensors: 5D+1
Star Fighter Piloting: 6D+1
TECHNICAL: 2D+2
Armour Repair: 4D+1
Computer Programming/Repair: 4D
Demolition: 6D
Droid Programming: 6D+2
Security: 5D

Equipment: Greff-Timms AR-1 blaster rifle 6D
Blast Vest (+1D to all)

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