Earthdawn / Triger



Triger
170 LP

Str 10
Dex 7
Tou 9
Per 8
Wil 8
Cha 5

Init 7

Phys Def 10
Spel Def 10
Soci Def 10

Phys Armor 3
Myst Armor 3

Death 47
KO 40
Wound 13
RT 4
Step 9
Knockdown 15

Move 150/75

Attack (Bite or Claw, x3) 10
Damage 13

Trigers are a horror touched form of a Tiger, with three heads! They are stronger and tougher due to needing to support extra heads. Also are often more irritable and known to be maneaters.

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