

Vehicles D6 / Imperium of Man Predator

Imperium of Man Predator Tank

Craft: Imperium of Man Predator Tank

Type: Tank

Scale: Speeder

Length: 6.6m

Skill: Ground Vehicle operation: Predator

Crew: 1+1 Gunner

Passengers: 0

Cargo Capacity: 350 kg

Cover: Full

Maneuverability: 1D

Move: 21; 68kmh

Body Strength: 5D

Weapons:

2 x Heavy Bolters

Fire Arc: Turret

Skill: Vehicle Blasters

Scale: Speeder

Fire Control: 0D

Range: 3-50/100/200

Damage: 6D

Twin Laser Cannon

Fire Arc: Turret

Skill: Vehicle Blasters

Scale: Walker

Fire Control: 2D

Range: 10-120/500/2500

Damage: 5D



Description:

The Predator is a battle tank employed by the Space Marines. It is a more heavily armed and armoured version of the Space Marine Rhino personnel carrier. There are two major patterns of Predator, each differing essentially in their specific weaponry. Besides the two common patterns, the Blood Angels and their successor Chapters employ the assault-oriented Baal Predator.

Construction of Predators remains restricted to a Chapter's Armoury or allied Forge World, with most

Chapters fielding between twenty to thirty of all types. However, some Chapters are known to contain several hundred battle tanks, though that number includes Land Raiders as well. The Predator shares many of the same design features with the Rhino, with differences noted below.

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