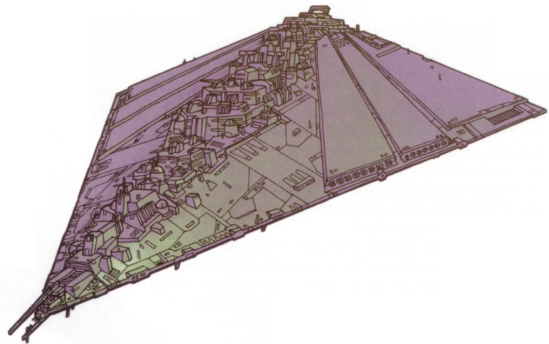


Starships D6 / Kuat Drive Yards Pellaeon

Name: Pellaeon-class Star Destroyer
Type: Kuat Drive Yards Pellaeon-class Star Destroyer
Scale: Capital
Length: 1,600 Meters
Skill: Capital Ship Piloting: Star Destroyer
Crew: 8,450, skeleton 1100/+20
Passengers/Troops: 2,700
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1
Consumables: 6 Months
Cargo Capacity: 11,000 Tons
Hyperdrive Multiplier: X.75
Hyperdrive Backup: X8
Nav Computer: Yes
Space: 6
Maneuverability: 1D
Hull: 7D
Shields: 3D
Sensors:
 Passive: 50/1D
 Scan: 100/3D
 Search: 200/4D
 Focus: 6/4D+2



Fighters: 48 Predator Class Fighters
Transports: 6 Nune-Class Imperial Shuttles

Weapons:

5 Heavy turbolaser batteries
 Scale: Capital
 Fire Arc: 2 Front/Left, 2 Front/Right, 1 Back
 Fire Control: 2D
 Space: 3-20/30/60
 Atmosphere Range: 3-20/30/60km
 Damage: 7D
5 Medium turbolaser batteries

Scale: StarFighter
Fire Arc: 2 Front/Left, 2 Front/Right, 1 Back
Fire Control: 3D
Space: 1-5/15/30
Atmosphere Range: 100-500/1.5/3km
Damage: 6D

4 Ion Cannon Batteries

Scale: Capital
Fire Arc: 2 Front/Left, 2 Front/Right
Fire Control: 2D+2
Space: 1-10/25/50
Atmosphere Range: 2-20/50/100km
Damage: 5D

3 Tractor beam projectors

Scale: Capital
Fire Arc: 1 Front/Left, 1 Front/Right, 1 Back
Fire Control: 4D
Space: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 6D

5 Proton torpedo launchers (200 Proton Torpedos)

Scale: Capital
Fire Arc: 2 Front, 1 Left, 1 Right, 1 Back
Fire Control: 4D
Space: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 9D

2 Gravity Well Projectors

Fire Arc: Turret
Crew: 1
Skill: Capital ship gunnery
Fire Control: 6D
Space Range: 1-5/75/150
Damage: Blocks hyperspace travel

Description:

The Pellaeon-class Star Destroyer was a warship design produced by Kuat Drive Yards to serve as part of the starfleet of the Fel Empire.

The Pellaeon-class was named in honor of former Imperial Grand Admiral Gilad Pellaeon, and drew upon the distinctive and classic wedge-shape of earlier times, made famous by the Venator and Imperator classes used by the navies of the Galactic Republic and the Galactic Empire respectively.

The class was often used as command ships and combined certain elements from Star Dreadnoughts like

the Executor-class and earlier Star Destroyers like the Imperial-class.

The Pellaeon-class was considered one of the most powerful warships in the galaxy and was noted as having unmatched weapon systems and starfighter components. With its sleek outline, it presented less of a target to potential enemies, while at the same time optimizing its shield protection.

The forward-sloping superstructure of the Pellaeon-class also gave the main gun batteries excellent vantage points, more so than on the Star Destroyers of the previous centuries.

The class had slightly more armament than the older Imperial II-class Star Destroyer. Some of these guns were of a similar design to the XX-9 turbolaser batteries of the old Galactic Empire. The Pellaeon-class also possessed an interdiction field, capable of pulling ships out of hyperspace.

The class had a ventral hangar where starfighters and shuttles could land and embark from. Predator-class fighters would be stored in racks in narrow passages throughout the hangar area. Traffic control centers were located on either side of the main hangar opening, overlooking the area.

Its sloping profile allowed the Pellaeon-class to be shorter than the Imperial-class while at the same time be able to carry a decent amount of landing craft and small starships.

A reactor bulb protrusion was visible outside the ventral hull. It is not known if this was the ship's primary reactor or a forward, secondary one.

The Pellaeon-class had at least one conference room with a holographic projector table in the center. Its bridge was styled similar to earlier warship classes, with crew pits encircled by a command deck where ship commanders could view the ship's surroundings out of panorama windows.