

## Characters D6 / Jace Malcom (Human)

Charcter name: Jace Malcom  
Species: Human  
Sex: Male  
Template Type: Republic trooper  
Rank: Supreme Commander  
Height: Unknown  
Hair color: Black  
Eye color: Brown  
Homeworld: Barcaria  
Movement: 10

### DEXTERITY: 3D+1

Armor Weapons 5D+1  
Blaster: 9D  
Brawling Parry 6D+2  
Dodge 8D+1  
Grenade 7D  
Melee Parry 5D+2  
Melee Combat 6D  
Missile Weapons 7D  
Vehicle Blasters 6D+2

### PERCEPTION: 3D

Bargain: 6D  
Command: 11D+2  
Con: 4D  
Gambling: 4D  
Hide: 5D  
Investigation: 8D  
Persuasion: 7D+2  
Search: 6D+1  
Sneak: 5D

### KNOWLEDGE: 3D+2

Alien Species: 7D



Bureaucracy: 6D+2  
Cultures: 5D+1  
Intimidation: 6D+2  
Languages: 5D+2  
Planetary Systems: 7D  
Streetwise: 8D  
Survival: 9D+2  
Value: 7D  
Willpower: 8D+1

**STRENGTH: 4D**

Brawling: 6D  
Climbing/Jumping: 5D+1  
Lifting: 4D+1  
Stamina: 9D+2  
Swimming: 6D

**MECHANICAL: 2D+2**

Astrogation: 7D+1  
Beast Riding: 4D  
Communications: 5D+2  
Repulsorlift Operation: 4D+1  
Space Transports: 7D+2  
Starship Gunnery: 6D  
Starship Shields: 6D+1  
Sensors: 5D

**TECHNICAL: 2D**

Armor Repair: 5D  
Blaster Repair: 6D+1  
Computer Programming/Repair: 5D+2  
Demolition: 7D  
Droid Programming: 3D+1  
First Aid: 6D+2  
Security: 10D+1  
Space Transport Repair: 3D+1

Force Sensitive - N

CHARACTER POINTS: 15

FORCE POINTS: 1

DARK SIDE POINTS: 4

Equipment: Blaster Cannon 7D  
Vibro Knife STR+1D  
5 Grenades 5D  
Republic trooper armor (+3D Physical, +2D Energy)

Jace Malcom was a Human male Republic trooper, who served in the Special Forces Division of the Republic Military during the Great Galactic War and Cold War, and as the military's Supreme Commander during the renewed Great War. Malcom grew up on the Mid Rim world of Barcaria, but left at a young age to join the Galactic Republic's defense forces. By 3,681 BBY, he was serving as a corporal aboard a Jedi-run space station in orbit above Korriban. In that year, the reconstituted Sith Empire returned to known space to reclaim their lost territory and exact revenge upon the Republic. During these early days of the ensuing Great Galactic War, the Empire launched a massive strike against the Jedi and Republic forces at Korriban in an effort to retake the world which had once been their holy capital. Malcom was caught in the battle, but managed to escape the onslaught alongside Jedi Padawan Satele Shan and incarcerated smuggler, Captain Nico Okarr.

The war continued on for nearly three decades, during which time Malcom was inducted into the Republic Army's Special Forces and granted command of the elite infantry unit 326. Under Malcom's leadership, the unit performed highly risky raids into enemy territory and earned the moniker of "Havoc Squad." At the height of the war, the squad was stationed on the Core World of Alderaan while the bulk of the Republic Navy was elsewhere in the galaxy, combating the Sith. While he was stationed on the planet, Malcom and his troopers were swept up in the Battle of Alderaan, a massive Imperial invasion of the tranquil world. As the Sith forces led by Darth Malgus ravaged the planet, Malcom and his comrades took to the forests of Alderaan to wage a guerrilla campaign against the Imperials. When Darth Malgus turned his army toward the Alderaanian capital city, the commander and Havoc Squad positioned themselves to ambush the Sith Lord and halt his advance. In a pitched battle in the forests outside of the capital, Havoc Squad routed the Imperial Army and Malcom fought and defeated Malgus himself with the aid of then-Jedi Knight Satele Shan.

Malcom's leadership during the battle earned him and Havoc Squad great prestige throughout the Republic and inspired continued resilience against the Sith. This fame attracted the attention of Colonel Elin Garza, with whom Malcom helped found a new, fully-fledged and independent Special Forces Division. Around the same time, Malcom fostered a secret relationship with Shan that ultimately culminated in a tense breakup. However, before their romantic relationship died, Malcom and Shan sired a son, Theron Shan. Malcom later received a promotion to the rank of colonel.

Following the end of the war and the implementation of a controversial peace agreement, Malcom was asked to return to Alderaan to oversee the efforts of Republic combatants in the bloody civil war that had engulfed the planet. As the Strategic Advisor to Alderaan for the Republic Army, Malcom monitored troop deployments and tactical plans and maintained the military alliance between the Republic's armed forces and the noble House of Organa. Under his supervision, the despotic King Bouris Ulgo was deposed and the Organas solidified their advantage in the war over the Imperial-backed House of Thul. Later in the war, Malcom was promoted to Supreme Commander of the Republic Military, during which time he aided

then-Grand Master Satele Shan and Jedi Master Gnost-Dural in a battle against Darth Karrid and a renewed Sith offensive.

Jace Malcom was extremely loyal to the Republic, and was willing to give his life to defend his government and people. He believed that, despite the strength of the enemy, hope for peace could be restored to the Republic and the galaxy through simple acts of courage in the face of those overwhelming odds. These values were his motivation for work in the Republic Military—a career that spanned well over forty years and numerous battles and injuries.

His dedication and spirit lent to his ability as a soldier and facilitated his gradual ascent through the ranks of military hierarchy. As a corporal, Malcom served the Republic fiercely, and defended the Korriban space station despite the simultaneous need to escape. He followed the orders issued by the Jedi, and was willing to work alongside a criminal who had been in Republic captivity only moments before the Sith assault began. At great personal risk, Malcom ensured Satele Shan's escape by descending the loading ramp of a freighter in-flight and pulling the Jedi aboard. As a captain of Havoc Squad, Malcom displayed extreme courage during the Battle of Alderaan, directly engaging the Sith forces despite his own forces being vastly outnumbered. Now in a command position, he led the charge against Malgus's troops, leaping from atop a high ridge directly into the heat of battle with the Sith. Throughout the battle he gunned for Malgus himself, and charged headlong into combat against the enemy commander several times. During his first attack, Malcom was assaulted by a barrage of Force lightning but managed to withstand its effects for a period of time while continuing to approach the Sith Lord. In the second instance, he activated a grenade while still holding it in his hand, nearly killing himself in order to successfully wound Darth Malgus. These actions engendered the people of Alderaan to Malcom personally and led to his promotion to colonel, at which point he shifted roles from frontline warrior to tactician and advisor. Even in his new capacity however, he worked to ensure the Republic's battlefield superiority in the hope that the wars might one day come to a close.

Over the course of his career, Malcom established a strong relationship with the Jedi Satele Shan. The two fought together on Korriban and Alderaan, and again later during Darth Karrid's offensive. They saved each other's lives several times during these engagements and Shan remarked in an entry in the Jedi Archives on Tython that she trusted the soldier as much as she trusted any of her fellow Jedi. Likewise, Malcom enjoyed fighting alongside the Jedi, and those positive experiences made him eager to work with more Jedi in the future. This disposition put him at odds with many in the Republic government and military after the Sacking of Coruscant, as the Jedi were widely blamed for the Republic's loss of the war. Malcom similarly developed a strong connection to the planet Alderaan and its people. Despite the frustration he faced in advising the inexperienced House Organa, Malcom tackled the project with zeal in the hope that after a devastating invasion and a bloody civil war, the Alderaanian people could finally enjoy long-awaited peace.

In addition to moderate facial hair, he sported several facial scars prior to the Battle of Alderaan. After the conclusion of the conflict, the right side of his face was heavily disfigured as a result of the close quarters explosion from his grenade and the impact he suffered after being thrown by the force of the blast.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga  
Stats by Jason Dickerson, Image Copyright LucasArts, HTML and logos done by FreddyB  
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).