Starships D6 / Earthforce Stealth Starfury



STEALTH STARFURY

Craft: SA-23E Mitchell-Hyundyne Starfury
Type: Stealth interceptor space fighter
Scale: Starfighter
Dimensions:
-Length: 9.92m
-Mass: 48.5 metric tons
Skill: Starfighter piloting: Starfury
Crew: 1
Crew Skill: Astrogation 4D+1, sensors 4D+2, starfighter piloting 5D+1, starship gunnery 5D
Passengers: N/A
Cargo Capacity: 20kg
Consumables: 2 days
Cost: 150,000 (new, not sold used)
Hyperspace Jump Engine: No
Nav Computer: Yes (+2D Astrogation)
Maneuverability: 4D+2
Speed:
-Space: 8
-Atmosphere: N/A
Hull: 3D+2
Shields: N/A
Sensors:
-Passive: 20/1D
-Scan: 40/2D
-Search: 60/3D
-Focus:3/3D+2

WEAPONS:
4 Copeland JC466/A Pulse Discharge Cannons*
Location: Mounted in forward hull
Fire Arc: Front
Crew: 1 (pilot)
Skill: Starship gunnery
Scale: Starfighter
Fire Control: 2D
Range:
-Space: 1-3/9/16
-Atmosphere: N/A
Damage: 4D
Rate Of Fire: 4

2 Copeland JC44 Pulse Discharge Cannons
Location: Mounted in forward hull
Fire Arc: Front
Crew: 1 (pilot)
Skill: Starship gunnery
Scale: Starfighter
Fire Control: 3D
Range:
-Space: 1-3/12/24
-Atmosphere: N/A
Damage: 5D+2
Rate Of Fire: 1

8 External Hardpoints for a variety of weapons
Location: Mounted on wings
Fire Arc: Front
Crew: 1 (pilot)
Skill: Starship gunnery
Scale: Starfighter
Fire Control: 2D
Range:
-Space: 1/3/7
Damage: 8D
Ammo: 8
Rate Of Fire: 1+
Special:
-Hardpoints: Other ordnance types possible, (stats are for concussion missiles).
-Salvo Fire: Can fire multiple missiles as fire-linked.

DESCRIPTION:

Derived mainly from the SA-23E Mitchell-Hyundyne Starfury, the Stealth Starfury is far more rare and very expensive to produce.

Outfitted as a fast interceptor and featuring some of Earthforce's most advanced stealth components, information on this model of Starfury is not widely distributed by Earthforce. The Psi Corps maintained a squadron of these fighters called "Black Omega" and was formed under the supervision of the Psi Cop Alfred Bester.

GAME NOTES:

-STEALTH PACKAGE: The Stealth Starfury is outfitted with several systems for its stealth capabilities, including a matt black paint job for less visibility (+2D starfighter piloting to remain unseen), communications and sensor encryption (+2D Communications/Sensors skills to remain undetected and prevent eavesdropping of communications), and a sensory jamming system combined with antisensory coating on the hull (+2 Difficulty Levels/+10 Difficulty VS Sensor skill rolls to detect the Stealth Starfury).

OTHER INFO:
Status: Active (as of 2262)
Affiliation: Earthforce, Psi Corps

Class: Stealth Starfury
Crew: 1
Engines: 4 Beigle-Bryant 9000A Particle Thrust Engines
Weapons:
-1 Twin barrelled heavy pulse cannon
-4 Copeland JC466/A Pulse Cannons (forward)
Defenses: Earthforce stealth system

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.