

Agent Tom Sawyer

Name: Tom Sawyer DOB: 10/6/1878

Actor: Shane West DOB: 10/6/1978

Critter Type: Human Spy

Motivation: Enjoy The Adventure

Life Points: 61 **Drama Points: 10**

Attributes

Strength 5 (1 Level Part of Government Agent Quality)
Dexterity 5 (1 Level Part of Government Agent Quality)
Constitution 4
Intelligence 3
Perception 3
Willpower 4

Qualities

Attractive +2
Fast Reaction Time (2) (Part of Government Agent Quality)
Government Agent (4) (Same as Initiative Commando)
Hard to Kill 5 (3 Levels Part of Government Agent Quality)
Nerves of Steel (3)
Situational Awareness (2)

Drawbacks

Adversary (Various) (4)
Obligation (Total) (Part of Government Agent Quality)
Secret (Government Agent/Spy) (3)

Showoff (2)

Skills

Acrobatics: 7	Knowledge: 3
Art: 0	Kung Fu: 7
Computers: 0	Languages: 0
Crime: 6	Mr. Fix-It: 3
Doctor: 2	Notice: 5
Driving: 2	Occultism: 3
Getting Medieval: 5	Science: 2
Gun Fu: 9	Sports: 2
Influence: 3	Wild Card: 0

Maneuvers	Bonus	Base Damage	Notes
Dodge	12	None	Defense Action
Fast Draw	14	None	Gunslingin' Stuff
Grapple	13	None	Resisted by Dodge
Jump Kick	16	39	Bash
Kick	11	26	Bash
Parry	12	None	Defense Action
Parry Ranged	7	None	Defense Action
Punch	12	10	Bash
Six-Shooters	14	15	Bullet
Spin Kick	17	28	Bash

Stake	13	10	Slash/stab
(Through the Heart)	10	10	x5 vs. vamps
Sweep Kick	14	5	Bash; Target Prone
Winchester Rifle	14	18	Bullet

Background on Agent Sawyer

Even as a young boy growing up in a tiny town in Missouri, Agent Sawyer has always found himself in a world of trouble.

Agent Sawyer has spent a majority of his years touring the Mississippi River, discovering or creating mayhem, solving murders and even finding buried treasure. A true adventurer, Sawyer is driven purely by thrills, seeking danger and excitement simply because nothing else will do. Thus, when the American Government hunted him down, he couldn't turn down their offer to become an International Spy.

Agent Sawyer was not actually recruited for the League, working independently for the American Government. Nevertheless, he brings plenty to the party. Sawyer has youthful enthusiasm and fool-hardy courage in spades. He's not too bad with a rifle, either and he's hell with his fists. Taking on this task outside of America's borders was a duty and honor that Sawyer felt obligated to as an American Secret Service Agent.

As a member of America's newly formed Secret Service, Agent Sawyer has the authority and training to engage in classified missions around the world and execute those missions with extreme force.

Even on the distant shores of Europe or the frozen lands of the Antarctic, Sawyer is never without the Spirit of the West. He has mastered the art of the gun, and is constantly seeking to improve his aim and lethality.

Though he may now be an international man of mystery, Sawyer is at heart a rebellious young American with an unquenchable taste for adventure and an eye focused on the future. From the days when he rode a homemade raft on the Mississippi looking for thrills, to his recruitment as top field agent, Sawyer has been looking for adventure. His independent spirit and hunger for action may be just the force the League needs to survive against the brand new world of its terrifying enemy.

Quote: “Who says I'm afraid?” **Roleplaying Agent Sawyer**

A young Southern adventurer and cowboy at heart, Sawyer's Winchester lets him blast first and ask questions never.

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