Starships D6 / King Jasson class Heavy Cruis

Craft: Royal Starfleet Attack Cruiser
Affiliation: Kingdom of Jaresha
Type: Heavy Cruiser
Scale: Capital
Length: 1,000 meters x 142 meters x 147 meters
Skill: Capital ship piloting
Crew: 6000 (Mark IV) 15000 (marks I-III) gunners: 80 (Mark IV) 350 (marks I-III)
Passengers: 7000 (troops) (mark IV only).
Cargo Capacity: 200,000 metric tons
Consumables: 6 months
Hyperdrive Multiplier: x0.25 (mark IV) x 0.5 (mark III) x1 (marks I & II)
Hyperdrive Backup: x1
Nav Computer: Yes
Maneuverability: 1D
Space: 6
Hull: 8D
Shields: 8D/8D Backup Shields (mark IV) 4D Backup Shields (mark III) 0D Backup Shields (I & II)
Sensors:
- Passive: 50/2D
- Scan: 200/3D
- Search: 300/4D
- Focus: 7/5D

Weapons:
- Axial Super Ion Cannon (Mark IV only)
  - Fire Arc: Forwards
  - Crew: 1 (controlled from bridge)
  - Skill: Capital ship gunnery
  - Fire Control: 3D
  - Space Range: 3-15/35/75
  - Atmosphere Range: 6-30/70/150 km
  - Damage: 12D
- 8 Dual Heavy Turbolaser Cannons (Fire linkable)
  - Fire Arc: Turret
  - Crew: 1 (Mark IV) 3 (Marks I-III)
  - Skill: Capital ship gunnery
  - Fire Control: 4D
  - Space Range: 1-10/25/50
  - Atmosphere: 2-20/50/100km
  - Damage: 8D
- 12 Dual Laser Cannon Batteries (6 cannons per batterie) (Fire linkable)
  - Fire Arc: Turret
  - Crew: 1 per battery (mark IV) 1 per cannon (mark III) 3 per cannon (marks I & II)
  - Scale: Starfighter

Skill: Starship gunnery
Fire Control: 10D
Space Range: 1-3/10/20
Atmosphere Range: 400-1/5/10 km
Damage: 6D

6 Tractor Beam Projectors
Fire Arc: 9 front, 3 left, 3 right
Crew: 1
Skill: Capitol ship gunnery
Fire Control: 4D
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 6D

2 Proton Torpedo Launchers (6 torpedoes each)
Fire Arc: 1 front, 1 back
Crew: 1
Skill: Capitol ship gunnery
Fire Control: 2D
Space Range: 2-5/30/60
Atmosphere Range: 4/24-60/120km
Damage: 10D

Starfighter Compliment: 144 Starfighters, 72 heavy bombers, 18 shuttles (Mark IV) 180 starfighters, 72 heavy bombers, 36 shuttles (marks I, II & III).

Description: The King Jasson class was designed on the orders of its namesake over a thousand years ago and went through four successive updates since adding backup shields and an axial super ion cannon at the expense of the auxiliary hangar, improved automation allows the mark IV to carry a Battalion of troops thanks to a much reduced crew.

It continues to serve as the Kingdoms main warship design, capable of launching hundreds of fighters and landing thousands of troops while holding its own against any warship in its class.

Some of the surviving Mark IIIs have ended by in private hands over the last couple of centuries including at least one rebel group fighting against the Kingdom, however the high crew requirements mean that only corporations or military’s can operate them in numbers.

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