Starships D6 / Sienar-Jaemus Fleet Systems



Name: Sienar-Jaemus Fleet Systems TIE/fo space superiority fighter
Type: Space Superiority Fighter
Scale: Starfighter
Length: 6.69 Meters
Skill: Starfighter Piloting - TIE
Crew: 1
Crew Skill: Starfighter Piloting 5D+1, Starship Gunnery 5D
Consumables: 2 Days
Cargo Capacity: 25 Kg
Hyperdrive Multiplier: No
Hyperdrive Backup: No
Nav Computer: No
Space: 10
Atmosphere: 415;1200kmh
Maneuverability: 2D+2
Hull: 2D+2
Shields: 2D
Sensors:
- Passive: 30/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 4/3D+2

Weapons:
- Twin L-s9.6 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-500/1.5/3km
  - Damage: 5D+2

Description: The TIE/fo space superiority fighter, commonly known as the First Order TIE fighter, was a starfighter used by the First Order. A product of Sienar-Jaemus Fleet Systems, the TIE/fo carried the appearance of its predecessor, the TIE/ln space superiority starfighter, though featured internal advancements that provided it with greater defensive capabilities.

As the First Order was a military junta inspired by the Galactic Empire, it also kept the TIE/ln space superiority starfighter design for their fighters, but upgraded the ship to modern combat standards. As First Order engineers operated under a less bureaucratic regime, technological innovations were easier to produce. Advancements from the Empire's TIE/ln included on-board deflector shields that provided better protection and offensive capabilities, improved solar cells, and higher-capacity converters. These upgrades were a side effect of the First Order's change of treatment towards pilots, seeing them as critical assets rather than cannon fodder.

The First Order TIE fighter was expensive and complex, although less versatile than the T-70 X-wing fighter. Powered by P-s6 twin ion engines, the fighters lacked a hyperdrive, limiting them to short-range missions. A Torplex flight computer controlled the vessel, and for combat a TIE pilot was armed with twin L-s9.6 laser cannons. The solar panels fitted to the TIE/fo gathered light energy and channeled it through high-efficiency coils into a reactor powered by high-pressure radioactive gas fuel. An armored cover protected the solar array and its girandium-colium solar cells.
The TIE/sf space superiority fighter was a two-seated variant of the TIE/fo, which only elite pilots were allowed to handle.

Decades after the introduction of the TIE line, the distinctive starfighter remained a symbol of power and prestige for the First Order, which utilized its space superiority fighters primarily as attack craft to hunt down and swarm enemies in short-range combat missions. TIE fighters were also used to escort the command shuttles of top officers and dignitaries, and Resurgent-class Battlecruisers such as the Finalizer carried two full wings of TIE fighters. Unlike the Galactic Empire, the First Order treated its pilots as critical military assets, and established secret flight schools to extensively train its TIE cadets.

TIE/fo fighters were deployed on Jakku in an attempt to retrieve the Resistance astromech droid BB-8, which was carrying the map to Luke Skywalker sought by Kylo Ren. TIEs attacked Niima Outpost, driving BB-8's protectors Rey and Finn into the Millennium Falcon, and engaged the freighter in a tense chase through the Starship Graveyard. The Falcon was able to evade and destroy the pursuing fighters, and fled into space. Having tracked the droid to Takodana, the First Order launched a siege on the castle of Maz Kanata. TIE fighters assisted in leveling the castle and killing many of its inhabitants, and engaged Resistance T-70 X-wing fighters in combat above the ruins. The First Order's forces pulled out once Kylo Ren captured Rey, who was transported to Starkiller Base.
When the Resistance launched an assault on Starkiller Base, TIE/fo fighters were dispatched by General Armitage Hux to engage the X-wing starfighters of Blue and Red Squadrons. However, they were unable to prevent Black One from entering the thermal oscillator and firing critical proton torpedo volleys which destroyed the oscillator. This caused a chain reaction that ruptured Starkiller Base, destroying many TIEs in the process, and destroyed the entire planet as surviving Resistance forces escaped the blast.

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