Weapons D6 / D-93 Incinerator flamethrower



Model: D-93 Incinerator flamethrower
Type: Flamethrower
Scale: Character
Skill: Flamethrower
Ammo: 50
Cost: 3500 credits
Availability: 3, X
Fire Rate: 1
Range: 3-10/30/75
Damage: 5D+4 first round, 3D each round for the next five, unless extinguished

Description: The D-93 Incinerator flamethrower was the standard-issue flamethrower kit utilized by flametroopers of the First Order, primarily designed to turn any battlefield into a blazing inferno. The D-93's source of fuel was the highly flammable gel known as conflagrine-14, which was stored within twin outer fuel tanks that would be attached to the trooper's back. The tank was equip with a propellant pressure indicator for a small central pressurized tank housing the propellant gas that could launch the flame up to a distance of 75 meters; or as long as local wind conditions would allow. Connecting the tank to the double-barreled D-93w flame projector gun was a double-chambered reinforced hose. Upon the press of the trigger, a piezoelectrical ignition system would ignite the conflagrine-14 gel at the barrelhead of the D-93w flame projector gun, from where a mixing of the propellant gas would allow the user to fire the weapon.

Stats by FreddyB, Descriptive Text from WookieePedia
Image copyright LucasArts
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.