Creatures D6 / Griffin (Mythical Riding Beast)



Name: Griffin
Type: Mythical Riding Beast

Dexterity: 4D
Perception: 3D
Strength: 5D

Special Abilities
- Bite: STR+1D damage
- Claws: STR+1D damage
- Flight: A Griffin can fly at double it's normal move.

Move: 20
Size: 4.5m long
Orneriness: 2D

Note: Numerous worlds have legends of Griffins, however whether they are real creatures which once existed, or the myths spring from transformed Force Wielders, is debatable.

Description: A griffin was a mythical creature with the body of a lion and the head, wings and talons of an eagle. It had huge claws and could fly. On Mortis, the griffin symbolized the light side of the Force. The Daughter could transform into a griffin.

In one panel of the Thuruht Histories, the Daughter can be seen halfway in her griffin form while bathing in the Pool of Knowledge.

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