# Creatures D6 / Tee-muss



Name: Tee-muss
Type: Riding Beast

Dexterity: 2D
Perception: 2D
Strength: 3D

Special Abilities

Strong Endurance: Tee-muss are capable beasts of burden, and gain a +1D to all carrying, endurance and lifting rolls.

Move: 12
Size: 1.65m (Tall)
Orneriness: 1D

Description: Tee-muss were a species of domesticated farm animals native to the jungle planet Onderon. They were located on various worlds around the galaxy-such as Balnab, Felucia, and Florrum-because of domestication purposes or to serve as mounts.

They had a short proboscis and two tusks on their lower jaw. Their ears were long and normally bent and pointed outward, when the tee-muss was attacked or threatened, they pointed downward.

Casiss's farming community used several as pack animals and mounts. The tee-muss laid down for the rider to mount. The farmers later rode tee-musses in a battle against Hondo Ohnaka's gang to defend their Nysillin crop from the Weequay pirate.

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