Starships D6 / Sarisa-class gunship



Name: Sarisa-class gunship
Scale: Starfighter
Length: 27.6m
Skill: Space Transports: Sarisa-class gunship
Crew: 1 Pilot + 1 Co-pilot/Gunner
Passengers: 15
Cargo Capacity: 28 Tonnes
Cost: 68,500 (used)
Maneuverability: 2D
Space: 5
Move: 275; 662kmh
Hyperdrive Multiplier: X2
Hyperdrive Backup: na
Body Strength: 4D
Shields: 1D
Weapons:
- 2 Gatling Laser Turrets
  - Fire Arc: Turret
  - Crew: Controlled by Co-Pilot
  - Fire Arcs: 1 Front/Left, 1 Front/Right
  - Skill: Starship Weapons
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 4D
- 2 Concussion Missile Launchers (5 missile magazine each)
  - Fire Arc: Front
  - Crew: Controlled by Co-Pilot
  - Fire Arc: Front
  - Skill: Missile Weapons
  - Fire Control: 1D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700m
  - Damage: 7D

Other systems:
- Floodlights (2)

Description: The Sarisa-class gunship was an interstellar-range gunship model used by the Pyke Crime Syndicate during the Clone Wars.

During the Clone Wars, the spice smuggler organization known as the Pyke Syndicate used Sarisa-class gunships. The Pykes used gunships of this type for a trip to the moon of Zanbar, to join Darth Maul's Shadow Collective. Three of these ships were used to transport members of the

Shadow Collective to Mandalore.

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