

Starships D6 / Sarisa-class gunship

Name: Sarisa-class gunship

Scale: Starfighter

Length: 27.6m

Skill: Space Transports: Sarisa-class gunship

Crew: 1 Pilot + 1 Co-pilot/Gunner

Passengers: 15

Cargo Capacity: 28 Tonnes

Cost: 68,500 (used)

Maneuverability: 2D

Space: 5

Move: 275; 662kmh

Hyperdrive Multiplier: X2

Hyperdrive Backup: na

Body Strength: 4D

Shields: 1D

Weapons:

2 Gatling Laser Turrets

Fire Arc: Turret

Crew: Controlled by Co-Pilot

Fire Arcs: 1 Front/Left, 1 Front/Right

Skill: Starship Weapons

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D

2 Concussion Missile Launchers (5 missile magazine each)

Fire Arc: Front

Crew: Controlled by Co-Pilot

Fire Arc: Front

Skill: Missile Weapons

Fire Control: 1D

Space: 1/3/7

Atmosphere Range: 50-100/300/700m

Damage: 7D



Other systems:

Floodlights (2)

Description: The Sarisa-class gunship was an interstellar-range gunship model used by the Pyke Crime Syndicate during the Clone Wars.

During the Clone Wars, the spice smuggler organization known as the Pyke Syndicate used Sarisa-class gunships. The Pykes used gunships of this type for a trip to the moon of Zanbar, to join Darth Maul's Shadow Collective. Three of these ships were used to transport members of the Shadow Collective to Mandalore.

Stats by FreddyB, Descriptive Text from WookieePedia

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).