

Weapons D6 / Gablith Masquer

Gablith Masquer

Type: Full-body-covering Ooglith biot

Effect: +3D for any rolls made relating to disguising the wearer as a near-human (at the Gamemaster's discretion). This effect does not apply to language or knowledge checks of any sort. +2D additional for any rolls made to attempt to fool a Force-sensitive character for a total of +5D.

Special: Ooglith Biot: Oogliths are a jelly-like creature that conforms to every detail of the wearer's skin. An Ooglith biot bonds with the wearer by inserting tiny tendrils into every pore on the wearer's body; an extremely painful process. A character attempting to don an Ooglith biot must make a Difficult Stamina check in order to suppress the pain of putting on or removing the Ooglith. If the Ooglith is torn from the wearer in some fashion, the character wearing it receives 2 damage (unresistable) as the tendrils are forcibly ripped out of the skin, and the character must make a Heroic Stamina check to resist succumbing to the pain.

Special: Yuuzhan Vong Biot: The Gablith Masquer is unique among the biots in that it can be sensed through the Force, but registers as the type of life form it is masquerading as, and thus powers such as Life Detection will work, however powers such as Telekinesis or Lightsaber Combat will not apply.

Description: The Gablith Masquer was a specialized variation of the Ooglith Masquer designed to make the wearer appear as a near-human (such as Duros or Givin). The Gablith Masquer was also unique among the Yuuzhan Vong biots in that it was partially detectible through the Force. This had the effect of giving a masqued Yuuzhan Vong an 'aura' in the Force detectible by Jedi, but not indistinguishable from a normal being's aura, effectively fooling any Jedi who would detect a Yuuzhan Vong by looking for 'empty' points in the Force.

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