Characters D6 / Mace Windu (as of The Clone



Name: Mace Windu
Type: Jedi Master
Species: Human
Gender: Male
Height: 1.92 meters

DEXTERITY 3D+1
- Blasters 5D
- Brawling parry 7D+1,
- Dodge 8D
- Lightsaber 12D+2,
- Melee combat 9D
- Melee parry 8D+2

KNOWLEDGE 3D+2
- Alien species 7D
- Cultures 6D+1,
- intimidation 9D
- Languages 6D,
- law enforcement 5D+2
- planetary systems 6D+2
- scholar: Jedi lore 10D+1
- streetwise 7D
- survival 5D+1
- willpower 7D+2

MECHANICAL 2D
- Astrogation 4D
- Beast riding 3D+2
- repulsorlift operation 4D
- space transports 3D+2
- starfighter piloting 6D
- starship gunnery 5D+2
- starship shields 5D

PERCEPTION 3D+2
- Hide 5D
- investigation 5D+2,
- persuasion 7D+2
- sneak 5D

STRENGTH 3D
- Brawling 8D
- climbing/jumping 5D+2

stamina 5D

TECHNICAL 2D+1
Computer programming/repair 5D+1
lightsaber repair 5D+1

Special Abilities:
Force Skills: Control 9D+1, sense 10D, alter 9D

Force Powers:
Control: Accelerate healing, concentration, control pain, emptiness, enhance attribute, force of will

Sense: Combat sense, danger sense, life detection, life sense, receptive telepathy, sense Force, sense Force potential

Alter: Injure/kill, telekinesis

Control and Sense: Farseeing, lightsaber combat, projective telepathy

Control, Sense and Alter: Affect mind, projected fighting

This character is Force-Sensitive
Force Points: 8
Dark Side Points: 1
Character Points: 18
Move: 10

Equipment: Lightsaber (5D), Jedi robes

Description: Mace Windu, a Force-sensitive human male, was a revered Jedi Master and member of the Jedi High Council during the last years of the Galactic Republic. During his time in the Jedi Order, he once served as elected leader of the Jedi and, during the Clone Wars, as a Jedi General in the Grand Army of the Republic. He was the greatest champion of the Jedi Order and promoted its ancient traditions amidst the growing influence of the dark side of the Force in the corrupt, declining days of the Republic.

When the Separatist Crisis spawned the birth of the Confederacy of Independent Systems and sparked the Clone Wars, Windu and the Jedi rallied to the defense of the Republic and became the leaders of the Grand Army of the Republic. Throughout the war, Windu served the Jedi and the Republic in various capacities—on the battlefield in command of the clone army, on Coruscant as an overseer of the war effort and an advisor to Supreme Chancellor Sheev Palpatine, and even as a diplomat to contested worlds, despite his disdain of politics. His exploits on the frontline served as a reminder of his reputation as a renowned Jedi warrior.

As the war drew to a close, Windu became increasingly suspicious of the chancellor's motives, as Palpatine had amassed near-dictatorial control over the Galactic Senate, and sensed the rising power of the dark side in the galaxy. His suspicions were confirmed when Anakin Skywalker, a Jedi Knight and the Chosen One of ancient prophecy, discovered that Palpatine was Darth Sidious, the Dark Lord of the Sith who manipulated the Republic and the Separatist Alliance into war. Windu, along with Jedi Masters Kit Fisto, Agen Kolar, and Saesee Tiin, confronted Palpatine with the

intention of arresting him. Instead, the Dark Lord attacked them, striking them down one by one until only Windu was left. Windu bested Palpatine in the confrontation and—deciding the chancellor was too dangerous to be left alive due to his influence over the government—prepared to strike him down, but the intervention of Anakin Skywalker, who saved the chancellor's life, led to Windu's death. As a result, Skywalker fell to the temptation of the dark side and was renamed Darth Vader.

Windu's actions led Palpatine to brand the Jedi as traitors to the Republic. The chancellor executed Order 66, and clone troopers across the galaxy turned against and killed their Jedi leaders, marking the fall of the Jedi Order. Palpatine transformed the Republic into the Galactic Empire, and the Emperor's new regime promoted anti-Jedi sentiment across the galaxy. Through propaganda, the Empire portrayed Windu as the leader of a criminal gang of Jedi who caused the outbreak of the Clone Wars. In spite of the propaganda, some of Windu's actions were remembered with fondness; General Cham Syndulla, who served alongside Windu during the Battle of Ryloth, remembered Windu with great respect and told the tale of how Windu helped him liberate Ryloth during the war.

Personality and traits

As a senior member of the Jedi High Council, Mace Windu sought to protect the Jedi Order from the corruption and unrest that undermined the Galactic Republic from within. Noted for his grim demeanor, Windu held corrupt politicians and rebellious Jedi in low regard. He had very little patience for the failures of the Galactic Senate and was disdainful of the Jedi who disobeyed the will of the Council. A staunch traditionalist, Windu was long regarded as the great champion of the Jedi Order. His commitment to the Order's ancient traditions often put him at odds with less orthodox Jedi, such as Qui-Gon Jinn and especially Anakin Skywalker. In their first encounter, Windu was unimpressed with Skywalker. He was not only skeptical of Skywalker's status as the Chosen One, but also felt that he was too old to dedicate himself to the ways of the Jedi and the Force without the distraction of his emotional attachments. Although he never stopped doubting Skywalker, Windu came to regard him as an exceptionally skilled, yet tempestuous Jedi. However, his ill-concealed distrust had an adverse effect on his relationship with Skywalker—a sentiment which also extended to Skywalker's apprentice Ahsoka Tano, whom Windu regarded as another rebellious Jedi.

In the early days of the Clone Wars, Windu wrestled with feelings of uncertainty concerning the Jedi's new role as warriors, as well as remorse for the Jedi who died during the Battle of Geonosis. In his moments of doubt, he turned to Yoda seeking wisdom and guidance. The ancient Grand Master advised his fellow Councilor to keep faith in the will of the Force; nor question his role in the Order, for in Yoda's eyes, Windu was a wise and capable leader. During a mission on Hissrich, Windu's faith was further tested by his interactions with the Jedi Prosset Dibs, who harbored his own reservations about the Order's part in the conflict.

Whereas Dibs grew increasingly doubtful, believing the Jedi did not belong on the battlefield, Windu became more certain that—as Jedi Knights—they had a duty to protect the innocent and restore peace to the galaxy. Dibs ultimately accused the Jedi Order of turning away from their traditions, causing Windu to hold fast to his conviction that it was not wrong to fight for the ideals he believed in. The Jedi, Windu felt, never wanted to fight in a war, but circumstances compelled them to become a sword instead of a shield for the Republic.

When Padawan Ahsoka Tano was framed for treason, Windu supported the Council's decision to revoke her status as a Jedi and turn her over to the Republic for a military tribunal. While their verdict pained him, Windu concurred with Tarkin's position on the matter—an internal Jedi trial

would appear biased, and to protect Tano would be to defy the wishes of the Senate. He therefore felt that the Council had little choice but to submit Tano for trial. After her innocence was proven, however, Windu joined his colleagues in offering to welcome Tano back into the Order, and proclaimed her a greater Jedi because of her ordeal, which he observed as the great trial in her path to Jedi Knighthood. Tano refused to come back, a decision which surprised Windu and the Council.

Notwithstanding his commitment to the ancient traditions of the Order, the Clone Wars forced Windu to rethink some of his beliefs and preconceptions. Prior to the Battle of Geonosis, he did not believe it was in the nature of a Jedi—even a former one such as Count Dooku—to assassinate anyone. The onset of the Clone Wars caused Windu to realize that his old friend was more than a "political idealist;" he was now an enemy of the Order and the Republic he had once served. Furthermore, as the death toll escalated after nearly three years of continuous warfare, Windu proposed to have Dooku assassinated in the hope of preventing further civilian casualties. Although his colleague, Obi-Wan Kenobi asserted that assassination was against the Jedi Code, Windu felt that it was also against the Jedi way to allow innocent people to suffer needlessly.
Though noted for his grim demeanor, Windu was highly compassionate towards his fellow Jedi, the citizens of the Republic, and the clone troopers under his command. His own survival on Geonosis was of little comfort to him; the galaxy had fallen into a state of war, and the Jedi—once the peacekeepers of the Republic—were forced to adopt the mantle of warriors and military leaders.

Windu worked closely with Supreme Chancellor Sheev Palpatine, often acting as an adviser to the leader of the Senate throughout the Clone Wars. As time went on, the Jedi champion grew increasingly suspicious of Palpatine's intentions. During the Zillo Beast's transportation to Coruscant, Windu strongly disagreed with the chancellor's decision to bring the dangerous creature to the Republic capital Though wary of Palpatine, Windu remained committed to his duty as a Jedi, which required him to ensure the safety of the chancellor. Yet even this responsibility resulted in a disagreement between himself and the chancellor; Palpatine claimed that the level of security around him was unnecessary during his visit to Naboo, but Windu insisted on taking every precaution to protect the chancellor.

In the waning days of the Clone Wars, Windu's trust and respect for Palpatine had all but evaporated. Following Dooku's death, he was uncertain whether Palpatine would relinquish his wartime authority as he once promised. At the same time, Windu came to sense the dark side of the Force surrounding the chancellor. By now he was certain that a plot was in motion to destroy the Jedi Order. When Skywalker confirmed that Palpatine's true identity was Darth Sidious, Windu was determined to take swift and decisive action against the Sith Lord, realizing that the fate of the Jedi Order hung in the balance. Although he initially attempted to arrest Sidious, Windu concluded that it was impossible to seek justice due to the chancellor's hold over the system. He therefore decided to end Sidious' life before the latter could succeed in his plan to fully take over the Republic, despite Skywalker's insistence that killing the Sith Lord—disarmed and seemingly beaten—was against the Jedi Code. However, in concentrating all of his attention on preventing the galaxy from falling under Sith oppression, Windu failed to anticipate Skywalker's intervention, resulting in the demise of the Jedi Order's great champion.

Powers and abilities

Mace Windu was a highly accomplished and powerful Jedi Master who possessed advanced skills in both lightsaber combat and Force abilities. He was a notable practitioner of Form VII, also known as Juyo or Vaapad. It was the seventh form of lightsaber combat and considered the most unpredictable or aggressive form. In combat, Windu demonstrated his skills as a duelist against

fellow Jedi Master Prosset Dibs, the Nightsister Mother Talzin and even Darth Sidious, the Dark Lord of the Sith. In the case of the latter, Windu not only survived Sidious' initial assault, which resulted in the deaths of three Jedi Masters, but ultimately prevailed against the Sith in the fight itself. Following an intense, but relatively short duel between the Dark Lord and the Jedi Order's champion, Windu disarmed and cornered the seemingly defeated Sidious.

Windu was also highly adept at deflecting incoming blaster shots with his lightsaber. During the Battle of Geonosis, Windu charged towards Jango Fett while simultaneously deflecting his fire before ultimately disarming and decapitating the bounty hunter in a swift motion. Afterward, he continued to utilize his skills at blaster deflection against an overwhelming number of battle droids, which enabled him to survive long enough until Yoda and the clone army arrived and turned the tide of the battle in the Republic's favor. Throughout the Clone Wars, Windu continued to rely on this defensive technique when leading Republic forces on the frontlines, especially during the Ryloth campaign. In addition to blaster shots, Windu could use his lightsaber to block a Force lightning attack, which he could also redirect back to its source in a superconducting loop.

As a Force user, Windu was proficient in various forms of telekinesis, which he could utilize as both attacks and defenses. He was capable of easily summoning his lightsaber, as demonstrated on Geonosis when he quickly reclaimed his Jedi weapon by way of the Force before Fett could prevent this. On Ryloth he used the Force to telekinetically pull battle droids in his direction, rendering them vulnerable to a fatal lightsaber attack. He was also powerful enough to levitate individuals, such as two clone troopers whose lives he saved by using the Force to prevent them from falling to their deaths. In addition to the offensive and defensive applications of the Force, Windu could use his connection to the Force to enhance his physical capabilities, allowing him to engage in acrobatics and land jumps from high places without sustaining injuries.

Windu's abilities with the Force extended to mind control, a Jedi technique that allowed the user to exert a considerable amount of influence over weak-minded individuals. Against a person of greater willpower than the average being, however, Windu was forced to combine his effort with Skywalker and Kenobi in order to force Cad Bane's cooperation. Although the initial attempt failed, their combined use of the "mind trick" technique caused Bane to experience significant discomfort, which nearly damaged his mind in the process.

Stats by FreddyB, descriptive text from WookieePedia
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.