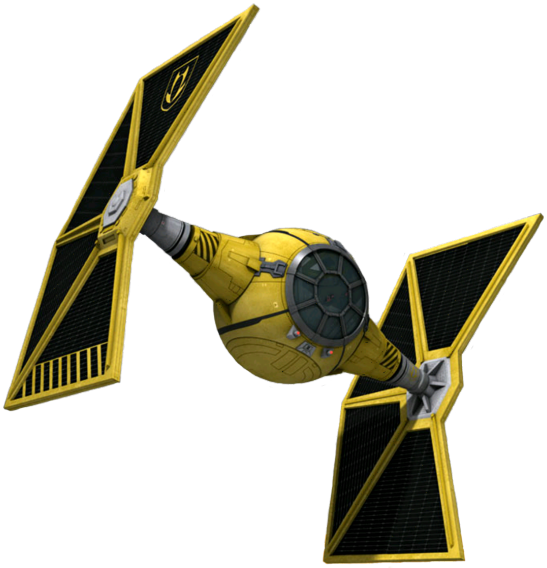
Starships D6 / Sienar Fleet Systems TIE/mg M



Name: Sienar Fleet Systems TIE/mg Mining Guild starfighter
Type: Space Superiority Fighter
Scale: Starfighter
Length: 7.2 meters
Skill: Starfighter Piloting - TIE
Crew: 1
Passengers: 1 (standing room only)
Crew Skill: Starfighter Piloting 4D+1, Starship Gunnery 4D
Cost: 40,000 credits
Consumables: 1 Day
Cargo Capacity: 65 Kg
Hyperdrive Multiplier: No
Hyperdrive Backup: No
Nav Computer: No
Space: 10
Atmosphere: 415; 1200kmh
Maneuverability: 1D+1
Hull: 2D
Sensors:
- Passive: 20/0D
- Scan: 40/1D
- Search: 60/2D
- Focus: 3/3D

Weapons:
- SFS L-s1 laser cannons(Fire Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 4D

Description: TIE/mg Mining Guild TIE starfighters, also known as Mining Guild TIE fighters, were modified TIE/ln space superiority starfighters that the Mining Guild was allowed to use due to its association with the Galactic Empire. In order to make those fighters clearly distinct from the ones in direct service of the Empire, they had a yellow color scheme. They also had a notch cut in their stabilizers, giving them only eight solar collectors instead of twelve, which gave them improved visibility, but greatly diminished their combat capabilities and maneuverability.

Stats by FreddyB, Descriptive Text from WookieePedia.
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