

RPGGamer.org Races D6 / Canuckians (Near Human)

Canuckians

Canuckians are a near-human species from the planet of Canuckia in the Colonies. Canuckians, or Canucks, are quite similar to the average humans in almost every way with one small exception - Canuckians tend to be somewhat less intelligent and physically weaker on the average. In addition, most Canuckians have a strange accent and many will end every sentence with the word "eh."

The famous xenobiologist, Rov Peroow, conducted a three year long study on the Canuckian species on their homeworld of Canuckia. Peroow ended his studies with the conclusion that "the Canuckian species, by human standards, is quite eccentric in nature and will require further study in the future."

Typical Canuckian: Dexterity 2D, knowledge 2D, mechanical 2D, perception 2D, strength 1D+2, technical 2D

Homeworld: Canuckia

Attribute Dice: 11D

DEXTERITY: 2D/4D

KNOWLEDGE: 2D/3D

MECHANICAL: 2D/4D

PERCEPTION: 2D/4D

STRENGTH: 1D/3D

TECHNICAL: 2D/4D

Special Abilities:

Cold Tolerance: Canuckians are naturally tuned into surviving in extremely cold environments and thus receive +1D to all Strength skills in extremely cold conditions as well as a natural +1D to Survival: frozen environments.

Story Factors:

Speaking: Canuckians almost always end their sentences with the word "eh."

Move: 10/12

Size: 1.7-2.0 meters tall

All text and stats by Ryan Matheny, Matt Richard, HTML and logos done by FreddyB

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