Races D6 / Hunams (Near Human)

Hunams:

The Hunams (pronounced hoo+nams) are a rare near-human species that have nearly been completely wiped from the galaxy by a disease that swept through their homeworld and killed all but a few who were lucky enough to be immune. Those Hunams who did survive the plague nearly a thousand years ago left their homeworld and set out across the galaxy.

Hunams have pale grey skin which is accented by light to dark blue eyes and dark grey or black hair. They are usually tall and slender and possess a specialized metabolism which keeps them this way - there are no obese Hunams.

Hunams tend to very sly and devious and shouldn't be trusted because the word of a Hunam has no meaning. They are usually self-induldging and quite arrogant - although not all are like this - and will get great satisfaction from outsmarting someone.

Typical Hunam: Dexterity 2D, knowledge 2D, mechanical 2D, perception 2D, strength 2D, technical 2D

Homeworld: Unknown
Attribute Dice: 12D
DEXTERITY: 2D/4D
KNOWLEDGE: 2D/5D
MECHANICAL: 2D/4D
PERCEPTION: 2D/4D+1
STRENGTH: 2D/4D
TECHNICAL: 2D/4D

Story Factors:
Devious: Hunams tend to be fairly devious and spiteful and will often times get extreme kicks out of out smarting someone or something else. They often times become enraged when someone tricks them in anyway at all.

Move: 10/12
Size: 1.8-2.1 meters tall

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