

## Races D6 / Trandoshan

Trandoshan

Attribute Dice: 12D

DEXTERITY 1D+1/4D+1

KNOWLEDGE 1D/3D+1

MECHANICAL 1D+1/3D

PERCEPTION 2D/3D+2

STRENGTH 3D/4D+2

TECHNICAL 1D/2D+2

Special Abilities:

**Vision:** Trandoshans'™ vision includes the ability to see in the infrared spectrum. They can see in darkness with no penalty, provided there are heat sources.

**Clumsy:** Trandoshans have poor manual dexterity. They have considerable difficulty performing actions which require precise finger movement and they suffer a penalty of  $\sim 2D$  whenever they attempt an action of this kind. In addition, they also have some difficulty using weaponry that requires a substantially smaller finger such as blasters and blaster rifles; most weapons used by Trandoshans have had their finger guards removed or redesigned to allow for the Trandoshan's™ use.

**Regeneration:** Younger Trandoshans can regenerate lost limbs (fingers, arms, legs and feet). This ability disappears as the Trandoshan ages. Once per day, the Trandoshan must make a Moderate Strength or stamina roll. Success means that the limb regenerates by ten percent. Failure indicates that the regeneration does not occur.

Story Factors:

**Wookiee Hate:** The long-standing feud between the Wookiees of Kashyyyk and the Trandoshans is deeply ingrained in both species. When encountering Wookiees or known Wookiee associates, Trandoshans must make a Moderate willpower check to keep from attacking.

**Hostility:** The Trandoshans are known as a belligerent species. They gain +1D to all intimidation rolls against non-Trandoshans.



Skin color: Green, yellow, brown, orange, red

Eye color: Yellow, orange, purple

Distinctions: Scaly skin

Move: 8-10

Size: 1.9-2.4 meters tall

Description: Trandoshans, also called T'doshok, were large, bipedal reptilian sentient humanoids from the planet Trandosha, and were renowned as great hunters. Trandoshans relished the thrill of a hunt, and were known to embark on a hunting related rite of passage. Garnac was a Trandoshan hunter who operated a game preserve on the moon Wasskah, and oversaw his son's fatally failed rite of passage, which was done in the form of hunting a Jedi Padawan. One of the most feared bounty hunters in the galaxy was a Trandoshan known as Bossk, who pulled jobs for various organizations, including the Galactic Empire.

### *Biology and appearance*

Trandoshans were sentient humanoids with smooth, scaly skin. Trandoshans ranged from being tall and fairly gaunt, to being short and more rotund. Trandoshans were powerful beings, and had long thin arms that ended in either three thick digits, or four thin digits, including a thumb. Trandoshans had a pair of eyes set back on a pointed skull, and a maw filled with pointed teeth. Trandoshans often walked barefooted, and had feet with three digits each. A Trandoshan's skin color could vary wildly, and Trandoshans could be found with green, red, orange, brown, or yellow skin. Some Trandoshans, such as one named Smug, had brownish-orange skin with red stripes on his face.

### *History*

Trandoshans came from the planet Trandosha, and were hunting enthusiasts. They were identifiable in the galactic community by the time of the intergalactic Clone Wars, and had taken control of the moon Wasskah, which became the location of island game preserves. The hunter Garnac had control of the island designated as Island Four, and ran a hunting guild based out of a floating fortress that hovered above the island. Garnac's scouts traveled to different worlds and collect other sentient beings before delivering them to Wasskah and dumping them on island four, where the prisoners would be hunted for sport. During the Clone Wars, a trio of Jedi younglings were captured and brought to Wasskah. For a long time, the trio managed to avoid the Trandoshans, who continued to deliver other prey to the island. Eventually, the Trandoshan Lo-Taren captured the Jedi Padawan Ahsoka Tano on the planet Felucia and brought her to island four alongside several other prisoners. Once delivered to the island, Tano escaped and discovered the other younglings.

Garnac's son, Dar, later set out to kill Tano himself as part of an important rite of passage, but was instead killed by the Jedi. Garnac gave chase, killing the youngling Kalifa. Later, other Trandoshan scouts abducted the Wookiee Chewbacca, but before Chewbacca could be successfully delivered, the Trandoshan transport ship was damaged and it crashed on the hunting island. Tano killed the two man crew, and escaped the wreckage with Chewbacca. The Wookiee was able to craft a communications

device with some of the scavenged wreckage, and was able to contact the Wookiee general Tarfful. Tano, the remaining younglings, and the Wookiee forces engaged Garnac's guild on their fortress, and killed all of the Trandoshan hunters.

Meanwhile, the bounty hunter Bossk took on numerous jobs, and eventually acted as a bodyguard to the upcoming bounty hunter Boba Fett. In time, Bossk would be revered as one of the most feared bounty hunters in the galaxy. On one occasion, Bossk visited the planet Lothal to collect a bounty on the Dug criminal Gronson Takkaro. This brought him into contact with the young Force-sensitive human youth Ezra Bridger and into conflict with the corrupt Imperial Security Bureau Lieutenant Jenkes, who was in league with Takkaro. With the help of Bridger, Bossk succeeded in exposing Jenkes' criminal dealings.

During the Imperial Era, five Trandoshans were part of an acquisition crew working for the Xonti Brothers. Led by Noka, they went to Kashyyyk to capture Wookiees. Kootan was keen to kill one but Noka reminded him of the job at hand. Noka used his scanner to locate a Wookiee and they found one which was sleeping. Kootan shot a stun at it to realise it was bleeding and left for dead. The Trandoshans then found themselves under attack by Black Krrsantan who killed the other three Trandoshans and pinned down Noka and Kootan. Kootan tried to kill Krrsantan and was knocked out by the Wookiee before being thrown into a tree, killing him. Krrsantan then demanded that Noka brought him to the Xonti Brothers. Noka did so and lived on to tell his story to two journalists.

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