Races D6 / M`gando (Near Human)

M`gando

M`gando are a somewhat primative human offshoot race. They live on a small and ahrsh jungle world known as Polvar Prida. They are giant dark skinned people who stand as tall as a wookie on average. Their tanned skin covers taughts, strong muscles. They carry large curved falchion blades, their skill with which has made them somewhat legendary. They are thought to be some sort of genetic hybrid between wookies and humans. They sometimes can go into a 'rage' where they move their sword with blinding skill and strength, however sometimes cause injury to themselves doing so, pulling muscles and tendons. Very few M`gando ever leave their homeworld.

Attribute Dice: 12D
Dex 2D/4D+2
Know 1D/3D
Mech 1D/3D
Per 1D/3D+1
Str 2D+2/5D
Tech 1D/3D

Move: 12/16
Height: 2-2.3 m

Special abilities:
Intimidation: Because of their size and intensity, M`gando get +1D to any Intimidation checks they make.

Fury: Similair to wookie rage but only when they are using a M`Gando Flaschion. Their Melee Combat skill is increased half again rounded down to the nearest D(i.e. 5D gets +2D) for the round as is their strength for dealing damage(this ill also increase max damage). All other skills are halved, rounded down for the round(i.e. a Dodge of 5D will become 2D). After the round is done the M'gando must make a Moderate Stamina Check or else suffers a level of wounding from the physical stress. A M`gando may do this once every five rounds, but every time he does it in one day the difficulty for the Stamina check is increased by one level, after heroic +15.

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