Characters D6 / Pera



Name: Pera (High Galactic for Male Parent)
Homeworld: Aduba-3
Species: Verpine
Gender: Hermaphrodite (male personality)
Eye color: Green
Move:10

DEXTERITY 3D+1
- Dodge 7D
- Melee Parry 5D+1
- Melee Parry (Staff) 8D
- Melee Weapons 4D+1
- Melee Weapons (Staff) 7D+2

PERCEPTION 4D
- Hide 5D
- Investigation 5D
- Persuasion 7D+2
- Search 5D+2
- Sneak 5D+1

KNOWLEDGE 4D
- Alien Species 5D
- Scholar (The Sacred Way) 8D
- Intimidation 5D
- Languages 5D+2
- Streetwise 6D+2
- Survival 7D+1
- Value 5D+2
- Willpower 8D

STRENGTH 3D
- Brawling 7D+2
- Stamina 8D

MECHANICAL 2D

TECHNICAL 2D

Force Sensitive: No
Force Points: 4
Dark Side Points: 0
Character Points: 6

Equipment: Staff, Spade, Robes

Description: The Verpine priest known only as "Pera" was a clergyman of the Sacred Way religion

who lived on Aduba-3. Working from the House of a Higher Power in Tun Aduban, Pera set about trying to convert the local spacers to the Sacred Way, to little avail. Although he was able to sway several individuals to his cause, Pera was largely left to his own devices by the populace of Tun Aduban. His maintenance of Spacer's Hill, an informal burial ground for spacers who happened to be killed in Tun Aduban, earned him respect within the township. When confronted, however, Pera proved to be a skilled combatant, wielding a spade as a makeshift weapon.

In 0 ABY, Pera's way of life was jeopardized. A cyborg spacer had been killed, and although the Verpine felt that the deceased still possessed a soul, his outlook was not shared by the other spacers of Tun Aduban, who were insulted at the prospect of a cyborg being interred within their sacred ground. Pera was attacked by a mob of angry spacers, but was rescued by newcomers Han Solo and Chewbacca. The pair agreed to take the cyborg up the hill themselves for a reward, and were able to do so, but not before fighting off more incensed spacers, with the aid of Pera. Eventually, the cyborg was successfully laid to rest at Spacer's Hill.

Personality and traits

Pera lived by the edicts of the Sacred Way and believed in the philosophy of "for every sin there is an equal and positive retribution," as per his religion's Holy-Book. The Verpine likened his task to an equally impossible endeavor—collecting all the pebbles from a beach. Although Pera accepted that he would not be able to convert many, he valued his rare initiates, feeling that they had genuine merit. Pera played upon the sense of desperation rampant throughout Tun Aduban and was occasionally able to find a platform for his teachings, gathering several converts. He gained the respect of the spacers and star-hoppers in Tun Aduban by maintaining Spacer's Hill. When addressed as "Pera," the Verpine responded with "Fi," the High Galactic for child. Although he would defend himself in combat, Pera did not wish any permanent harm to befall his attackers and was of the opinion that violence only ever spawned more violence. He believed that cyborgs, despite being part droid, still had a soul within their Human part.

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