Equipment D6 / Sleep-imprinting machine

Name: Sleep-imprinting machine
Cost: 5,000 credits
Availability: 1

Game Notes: This is a helmet sized device which can be clamped to a chair, which imprints information into the wearers mind which they sleep. This information doesn't provide any bonus skill points, but may counter penalties for unfamiliarity, and may consist of street plans, local knowledge, facts, figures, etc.

Description: Sleep-imprinting was a method in which the mind could be programmed with information while the subject is asleep. It was useful for imparting tactical information en route to a mission.

Stats by FreddyB, Descriptive Text from WookieePedia
Image copyright LucasArts
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.