

## Characters D6 / Rad Torlent

Name: Rad Torlent  
Homeworld: Neutra Four  
Species: Human  
Gender: Male  
Hair color: Blond  
Eye color: Brown  
MOVE: 10

DEXTERITY: 3D  
Blaster: 5D+1  
Dodge: 5D+1  
Grenade: 4D+2  
Brawling Parry: 4D+2

PERCEPTION: 3D+1  
Command: 4D+2  
Search: 5D  
Hide: 3D+2  
Sneak: 5D

KNOWLEDGE: 2D+2  
Alien Species: 3D+1  
Planetary Systems: 4D  
Tactics: 4D+1  
Willpower: 4D  
Survival: 4D+2

STRENGTH: 3D+1  
Climbing/Jumping: 4D+1  
Brawling: 4D+2

MECHANICAL: 3D+2  
Capital Ship Gunnery: 5D+1  
Capital Ship Piloting: 5D  
Space Transports: 5D  
Repulsorlift Operation: 4D+1

TECHNICAL: 2D+1  
Capital Ship Repair: 3D  
First Aid: 4D+2

EQUIPMENT: 100 Credits  
Blaster Pistol 4D, Rebel Uniform,

FORCE SENSITIVE: N



FORCE POINTS: 1

DARK SIDE POINTS: 0

CHARACTER POINTS: 2

Description: Rad Torlent was a junior officer aboard a Rebel Alliance blockade runner. He joined the Rebellion after the Galactic Empire seized control of his home planet of Neutra Four.

Shortly after the Battle of Hoth, an Infiltrator probe droid by the designation of 13-K boarded the blockade runner that Rad had been assigned to. The probe droid began massacring everyone onboard.

Rad played dead so he could get a clear shot at the intruder and an opportunity to reach a communications terminal, and even though he succeeded at first on getting the slip on the droid, he was later discovered by it as he tried to send out a distress beacon to warn the Rebel fleet. The probe droid grabbed him by the neck and smashed him against a bulkhead, killing him instantly. He had the bad luck of going into the compartment where the droid was already moving towards.

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