Droids D6 / Imperial Warbot (Caterpillar track



Type: Imperial Warbot (Caterpillar tracked)
Scale: Speeder

Dexterity: 2D
Blaster 6D, Dodge 3D
Knowledge: 1D
Mechanical: 1D
Perception: 1D
Strength: 5D
Brawling 7D
Technical: 1D

Equipped with:
Four built-in blaster cannons (Range 5-50/120/300, Damage 4D, Scale: Character)
Built-in Anti-Vehicular blaster cannon (Range 15-150/360/900, Damage 6D, Scale: Speeder)
Visual and auditory sensors - Infra Red Vision
Armoured Skin (+1D)
Clawed Hands (Str+1D Damage)

Move: 14
Size: 10 meters

Description: Warbots were huge battle droids released to supplement the Imperial ground forces following the Battle of Hoth. While not as menacing as AT-ATs, they were nonetheless deadly.

Each droid resembled a mobile turret, with treaded wheels, two clawed arms, and a rotating head equipped with blaster cannons.

They proved deadly to the Rebels at the Battle of Xeron.

The Alliance managed to disable and capture one warbot, and R2-D2 attempted to analyze its design for flaws. Unfortunately, the astromech accidentally damaged the warbot beyond use. R2-D2 and C-3PO took the damaged machine to Kligson's Moon, hoping Kligson could reconstruct its blueprints.

Unfortunately, Z-X3 already had acquired a damaged warbot. By combining pieces of the two damaged warbots, he created a functioning machine, which he intended to turn against Kligson. Kligson, however, had foreseen and prepared for the mutiny, and turned the warbot against Z-X3 and its cohorts, destroying them. Kligson then returned R2-D2 and C-3PO to the Alliance with complete warbot blueprints.

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