



Races D6 / Dojailen

Dojailen

Attribute Dice: 12D

Dexterity: 2D/4D

Knowledge: 3D/6D

Mechanical: 2D/5D+1

Perception: 3D/4D+1

Strength: 1D/3D

Technical: 1D/4D+1

Move: 9/12

Size: 1.5-2 meters

Special Skills:

Telekinetic: Most Dojailens have some ability to move objects with their minds. To have this skill, the player needs to put 1D skill dice towards it or spend 10 character points. It is then developed similarly to regular skills.

Special Abilities:

Titanium Implants: Dojailens are born with titanium implanted withing the palm of their hand. If they hit someone with it, it does STR+1D damage.

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All text and stats by Paul Hattrem, HTML and logos done by FreddyB

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