Races D6 / Er`kits

Er'kits

Attribute Dice: 12D
DEXTERITY 2D+1/5D
KNOWLEDGE 1D/3D
MECHANICAL 2D/4D+1
PERCEPTION 2D/4D
STRENGTH 2D/4D
TECHNICAL 1D/3D

Story Factors:
- Foolishness: Er'kit are foolish to the point of dangerousness. They must roll against Moderate willpower when trying to avoid doing something dangerous or foolish.

Size: 1.0-1.4 meters
Move: 10/12

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