

Starships D6 / Imperial sentry ship

Name: Imperial sentry ship

Scale: Starfighter

Length: 48 Meters

Skill: Space Transports - Imperial sentry ship

Crew: 4 + 6 Gunners (skeleton 1 / +5)

Crew Skill: Space Transports 5D, Starship Gunnery 4D+2,
Starship Shields 3D, Sensors 4D, Astrogation 4D

Passengers: 12

Consumables: 3 Months

Cargo Capacity: 60 Tons

Hyperdrive Multiplier: X1

Hyperdrive Backup: x 8

Nav Computer: Yes

Space: 6

Atmosphere: 300;900kmh

Maneuverability: 2D

Hull: 4D

Shields: 3D

Sensors:

Passive: 70/1D

Scan: 145/2D

Search: 180/3D

Focus: 3/4D

Weapons:

4 Laser Cannons

Fire Arc: Turrets

Fire Control: 1D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

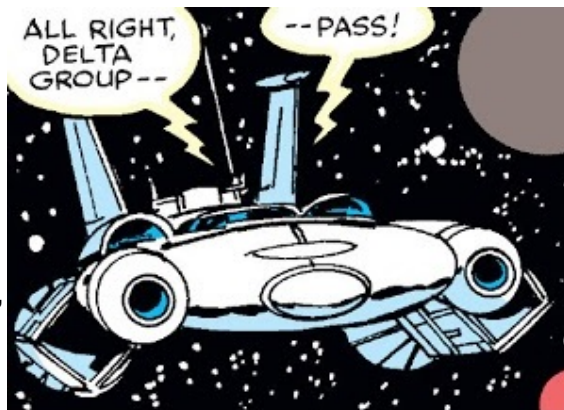
Damage: 4D

Proton Torpedo Launcher x2

Fire Arc: Front

Fire Control: 2D

Space: 1/3/7



Atmosphere Range: 30-100/300/700m

Damage: 9D

Description: An Imperial sentry ship was a craft used to protect a secure area from intruding spacecraft.

These ships patrolled the perimeter of the Imperial armada commanded by Admiral Mils Giel during the mission to transport the Teezl to the Imperial capital.

Stats by FreddyB, descriptive text from Wookieepedia

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