Races D6 / Foalde

Foalde

Attribute Dice: 12D
DEXTERITY 3D/5D
KNOWLEDGE 2D/4D+2
MECHANICAL 2D/6D
PERCEPTION 4D/5D
STRENGTH 3D/4D
TECHNICAL 1D/1D+2

Move: 5/13
Height: 3'-4'

Special Abilites:
Force Repellent: Foalde have pretty much the same effect on the force as ysalamiri. No force activities can occur within 1 meter of them, all force activities within 3 meters are double difficulty, and all force activities within 5 meters are +1D difficulty.
This is due to an organ inside the Foadle. If the organ is removed, then, special ability-wise, the character becomes a 'True' Foadle.

Physical Description: They are usually rather short, with dark greenish-brown skin and slime-colored hair.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Paul Hattrem, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.