

RPGGamer.org Characters D6 / Admiral Griggor Tower

Name: Admiral Griggor Tower
Type: Imperial Admiral
Species: Human
Gender: Male
Hair color: Black
Eye color: One blue, one red implant



DEXTERITY: 3D+2

Blaster: 5D+2
Dodge: 5D

KNOWLEDGE: 3D

Bureaucracy: 5D
Planetary systems: 4D+2
Tactics: 5D
Willpower: 5D
Cultures: 4D+2
Intimidation: 5D+1
Languages: 3D+2

MECHANICAL: 3D

Communications: 5D
Capital Ship Weapons: 5D+2
Sensors: 4D+1
Astrogation: 5D
Repulsorlift Operation: 5D+1
Space Transports: 4D+2
Starship Gunnery: 5D

PERCEPTION: 3D

Bargain: 4D+2
Command: 5D
Con: 5D+1
Persuasion: 4D+2

STRENGTH: 3D

Brawling: 4D+1

TECHNICAL: 2D

First aid: 4D+2
Capital Ship Weapon Repair: 4D
Computer Programming/Repair: 5D
Security: 5D+2

Move: 10

Force Points: 2

Dark Side Points: 4

Character Points: 5

Equipment:

Imperial Navy uniform, Blaster Pistol (4D), Commlink, Imperial Code Cylinders

Description: Griggor Tower was a Human male and an Imperial Admiral. He was charged with subjugating the Iskalon system following the thievery of the second Death Star plans. He ordered a Base Delta Zero operation carried out on Telfrey and enslaved the people of Gamandar. He made Gamandar his headquarters, and it became an Imperial fortress world. When Tower discovered from Kendle that Luke Skywalker was on Iskalon, he ordered a missile launched at the waterworld, triggering the Iskalon effect, which destroyed the city Pavillion. Outraged that Tower had endangered Luke's life, Darth Vader ordered the Admiral's execution.

Stats by FreddyB, descriptive text from WookieePedia

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