Starships D6 / Hammerhead II-class heavy cr



Name: Cybe Drives Hammerhead II-class heavy cruiser
Scale: Capital
Length: 450m
Skill: Capital Ship Piloting: Hammerhead II-class heavy cruiser
Crew: 400; Skeleton Crew: 20/+15
Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2, Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2, Sensors 5D
Passengers/Troops: 250
Cost: 750 000 Credits
Cargo Capacity: 3,500 Tons
Consumables: 1 Year
Hyperdrive Multiplier: X3
Hyperdrive Backup: None
Nav Computer: Yes
Maneuverability: 1D
Space: 4
Atmosphere: 250; 750kmh
Hull: 5D
Shields: 2D
Sensors:
- Passive: 30/0D
- Scan: 60/1D
- Search: 90/2D
- Focus: 3/3D

Weapons:
- Dual heavy Turbolasers (8)
  - Scale: Capital
  - Fire Arc: 6 Front, 2 Back
  - Fire Control: 3D
  - Space: 3-15/36/75
  - Atmosphere: 6-30/72/150 Km
  - Damage: 6D
- Medium Turbolasers (12)
  - Scale: Capital
  - Fire Arc: 2 Front, 2 Back, 4 Left, 4 Right
  - Fire Control: 3D
  - Space: 3-15/36/75
  - Atmosphere: 6-30/72/150 Km
  - Damage: 4D
- Tractor Beam (2)
  - Scale: Capital
  - Fire Arc: 2 Front

Fire Control: 3D
Space Range: 1-5/15/30
Planetary Range: 2-10/30/60 km
Damage: 4D+2

Point-defense cannon (1)
Scale: StarFighter
Fire Arc: 1 Turret
Fire Control: 2D
Space: 1-5/15/25
Atmosphere Range: 100-500/1.5/2.5km
Damage: 4D

Description: The Hammerhead II-class heavy cruiser, often simply abbreviated to Hammerhead II, was a Starship manufactured by Cybe Drives as the physical successor to the Rendili Hyperworks' highly-successful vessel, the Hammerhead-class Cruiser.

The Hammerhead II could be found in many Republic fleets across the galaxy, serving as a support ship for larger vessels like the Valiant-class Star Destroyer and the Venator-class Star Destroyer. Many of these were in service beyond the wake of the Clone Wars, many finding it still useful.

Many of these vessels had transitioned into the Imperial fleets, however, being used more of a patrol vessel in the Outer Rim Territories. The ship was highly successful, for it came with fast engines, as well as good weaponry. At this time, many of these vessels transitioned into pirate use as it was started to be considered obselete, yet useful.

Few factions of the Imperial Remnant made use of these vessels, the Greater Maldrood and the Aradan Union were the largest example of that.

The Hammerhead II was armed with plenty of weapons to perform escort roles, as well armed with a tractor beam to track down pirate ships for border patrol. Having multiple roles, this ship was found even 30 years after the initial construction of the vessel, a record not many held. It was armed with 8 heavy turbolasers to engage ships smaller than cruisers, as well as 4 medium turbolasers to take out starfighters, a Point-defense cannon to defend it's self from starfighters, and two tractor beam emitters so enemy ships couldn't escape.

Stats by FreddyB
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