Characters D6 / Maggie

Name: Maggie
Species: Human
Gender: Female
MOVE: 10

DEXTERITY: 3D+1
Blaster: 4D+2
Dodge: 4D+2
Brawling Parry: 4D+1
Vehicle Blasters: 5D

PERCEPTION: 2D+2
Command: 4D+1
Search: 3D
Hide: 3D+1
Sneak: 4D

KNOWLEDGE: 2D+1
Alien Species: 3D
Languages: 4D+2
Law Enforcement: 3D
Tactics: 3D+2
Willpower: 3D
Survival: 4D+1

STRENGTH: 2D+1
Climbing/Jumping: 2D+2
Brawling: 4D

MECHANICAL: 3D+2
Starfighter Piloting: 5D+2
Starship Gunnery: 5D+1
Space Transports: 4D+2
Repulsorlift Operation: 5D+1

TECHNICAL: 2D
Stafrighter Repair: 3D+1
Blaster Repair: 3D+1
First Aid: 3D

EQUIPMENT: 250 Credits
Blaster Pistol 4D, Rebel Uniform, X-Wing Starfighter, Astromech Droid, Commlink

FORCE SENSITIVE: N
FORCE POINTS: 2
DARK SIDE POINTS: 0
CHARACTER POINTS: 3

Description: Maggie was a former Human female Imperial who defected and joined the Alliance of Free Planets as a



pilot and officer during the Galactic Civil War.

Maggie served as both a starfighter pilot and a soldier during the Nagai-Tof War. Shortly after the Battle of Endor, she traveled to the planet Godo to investigate a strange plague that was affecting the native inhabitants. Later, she was part of a small team sent to infiltrate the Tof base on Saijo during the last battle of the war.

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