



Races D6 / Niks

Niks

Attribute Dice: 11D

Dexterity: 3D+1/4D+2

Knowledge: 1D+1/4D+2

Mechanical: 2D/3D+2

Perception: 2D/4D+1

Strength: 1D/2D

Technical: 1D+1/3D+1

Move: 12/15

Size: 2'6-4'6

Special Abilities:

Long, Spindly Claws: STR+1 damage

Bioengineering: Get a +1D bonus to all First Aid and Bioengineering rolls.

The Niks are noisy, gregarious forest-folk who cultivate animals and plants skillfully. They are a young, uninhibited species, emotional, gossipy, mercurial, and frank; their discussions include the warmest affection, the coldest rage, and the wildest humor, all at the same time.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, HTML and logos done by FreddyB

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