Races D6 / Niks

Niks

Attribute Dice: 11D
Dexterity: 3D+1/4D+2
Knowledge: 1D+1/4D+2
Mechanical: 2D/3D+2
Perception: 2D/4D+1
Strength: 1D/2D
Technical: 1D+1/3D+1
Move: 12/15
Size: 2'6-4'6

Special Abilities:
Long, Spindly Claws: STR+1 damage
Bioengineering: Get a +1D bonus to all First Aid and Bioengineering rolls.

The Niks are noisy, gregarious forest-folk who cultivate animals and plants skillfully. They are a young, uninhibited species, emotional, gossipy, mercurial, and frank; their discussions include the warmest affection, the coldest rage, and the wildest humor, all at the same time.

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